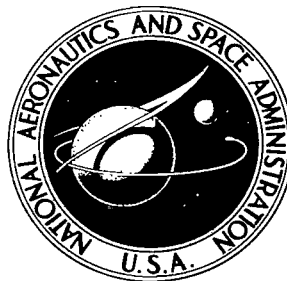


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A GENERALIZED DIGITAL CONTOURING PROGRAM

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16. Abstract <p>A computer program which generates contour charts from depth matrices has been written. The maximum dimensions of the depth matrix are 60 by 60. Each element of the matrix is computed from a weighted series of gradients, each of which is computed from neighboring control points. A maximum of 1000 control points can be processed at one time.</p>			
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A GENERALIZED DIGITAL CONTOURING PROGRAM

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SUMMARY

A generalized digital contouring program is presented and discussed. The contouring program was developed by combining desirable characteristics from several existing contouring programs and can be easily adapted to many different research requirements. The overlaid structure of the program permits desired modifications to be made with ease.

The contouring program performs both the task of generating a depth matrix from either randomly or regularly spaced surface heights and the task of contouring the data. Each element of the depth matrix is computed as a weighted mean of heights predicted at an element by planes tangent to the surface at neighboring control points. Each contour line is determined by its intercepts with the sides of geometrical figures formed by connecting the various elements of the depth matrix with straight lines.

Both input and output of the digital program are described, as well as the critical program variables and tests. The program variables, subroutines, overlaid programs, and the listing of each are described and cross-referenced. A sample problem composed of 552 data points is furnished. The resulting computer output listing, as well as the contour chart, is shown.

INTRODUCTION

Contour charts are usually thought of as being two-dimensional pictorial representations of topographic formations of land masses relative to a smooth mathematical reference surface (datum surface). Contour charts can also be useful in portraying data which are obtained during the course of research in various scientific disciplines and which would ordinarily be tabulated. Any set of data, such as barometric pressure relative to sea level, whether computed or observed, which can be referenced to a two-dimensional coordinate system can in principle be represented graphically in the form of a contour chart. Further, scalar variations in three-dimensional space are representable by a series of contour charts, each of which represents the observations within a section through the field. Mathematical formulations of complex problems can also be studied with the aid of contour charts. In fact, the utility of contour charts is limited only by the

user's ingenuity in adapting the data to a form suitable for graphic representation (contouring).

Since the usual technique for drawing contour charts requires that each scalar magnitude be plotted within a rectangular grid before contour lines are drawn, a digital contouring program is desirable from the standpoints of efficiency and manpower requirements. Several existing contouring programs (for example, ref. 1) were carefully studied for accuracy, efficiency, and so forth, and each was found to have desirable characteristics. A digital contouring program incorporating the best characteristics of each as well as certain improvements in data processing was considered desirable. The objective was to develop a simplified, generalized digital contouring program, which could be readily adapted to many different research needs. This paper describes that program and the analytical concepts upon which it is based, as well as its operation. The program is written for the Control Data 6000 series computer systems and relies on library functions and routines found in references 2 and 3.

SYMBOLS

A, B, C, A', B', C', D'	coefficients of the equation of a plane
F	function
H	elevation (scalar variation) above reference plane or line
i, j	variables
$\bar{i}, \bar{j}, \bar{k}$	x-, y-, and z-component, respectively, of a vector
k, k'	last variable in a series
m, l	dimensions of depth matrix
N	magnitude of a vector normal to surface or curve
\bar{N}	vector normal to surface or curve
P	control point
\bar{Q}	vector connecting two control points

R	ratio between two radial distances, r_j/r_k
r	radial distance between two points
U	discrepancy in a variable
W	computed weight
X,Y	rectangular coordinate axes with arbitrary origin
x,y	coordinates of a scalar variation in X-Y coordinate system
Z	function representing elevation (height) of a plane at an arbitrary point in that plane
z	height of plane at arbitrary point
δ	incremental change or discrepancy

Subscripts:

i,j,n	arbitrary variables
k,k'	last variable in a series
l	particular variable or reference
x,y	x- and y-components of a vector

DESCRIPTION OF PROBLEM AND METHOD OF SOLUTION

The science of graphic representation of scalar variables as a function of two independent variables has been the result of two advances in computer technology – first, the development of supporting equipment which can interpret computer instructions to a mechanical plotter and second, the ability to process large masses of data at one time.

Digital contouring programs, as a rule, perform two basic functions. First, a grid of equally spaced surface heights (terrain, for example) is generated from randomly spaced surface elevations. Since each coordinate of the grid point is equally distant from its neighbors, a grid for surface heights can be represented by a matrix of elevations

(the "depth matrix"). Thus, the value at each element (mesh point) of the depth matrix represents an elevation above or below a given reference, and the location of the element in the array (matrix) corresponds to its location within the grid relative to the grid origin (the (1,1) element of the matrix). The second function of a contouring program is plotting the contours of the surface represented by the depth matrix.

Depth Matrix

A segment of a surface profile within a section through a three-dimensional surface is shown in figure 1. Within the figure the control points P_j and P_{j+n} are near

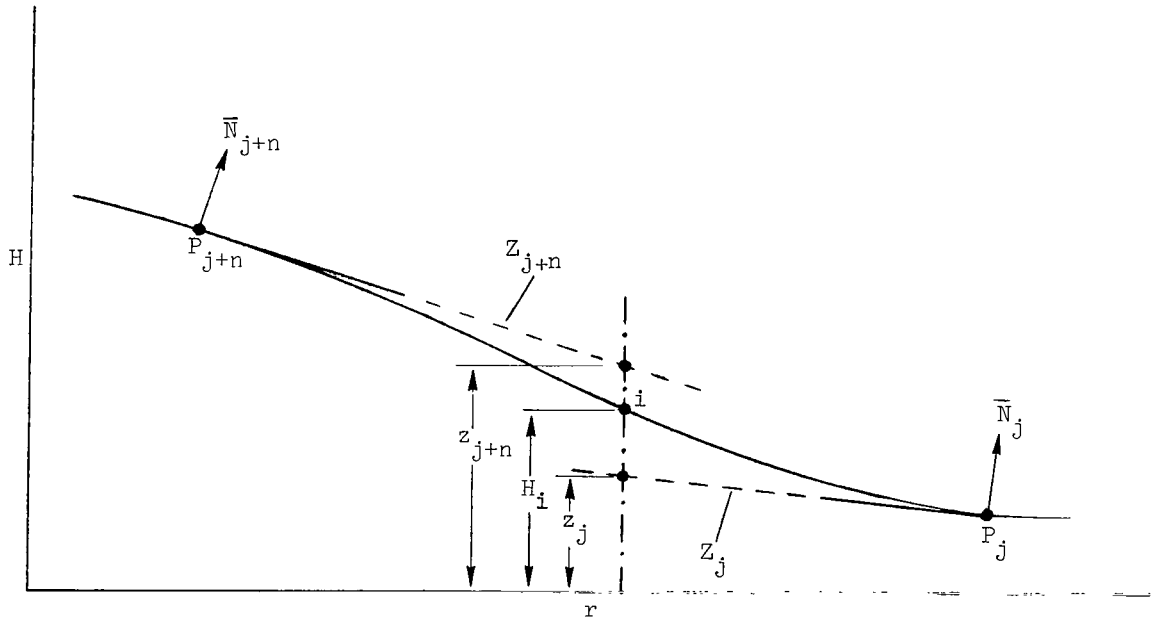


Figure 1.- Segment of a surface profile passing through a grid point and two control points.

neighbors to the i th grid point, and the planes Z_j and Z_{j+n} , which are tangent to the surface at P_j and P_{j+n} , will intersect the plane section (plane of the page) as shown. As can be seen, the heights of the planes at i are z_j and z_{j+n} , and each is an approximation of the height H_i of the profile at the grid point. Further, an improved approximation of H_i is obtained from the average of the z values, and when each Z_j is assigned a weight W_j , which is a normalized monotonic function of the distance r_j of j from the grid point i , a better estimate to the height of the profile at i is given by the expression

$$H_i = \sum_{j=1}^{k'} W_j Z_j \quad (1)$$

where k' represents both the total number of control points entering into the computation of H_i and the control point farthest from i . If

$$R_l = \frac{r_l}{r_{k'}}$$

$$R_j = \frac{r_j}{r_{k'}}$$

when

$$r = \sqrt{(x - x_i)^2 + (y - y_i)^2} \quad (2)$$

then, since an expression for a normalized weight must satisfy the condition

$$\sum_{j=1}^{k'} W_j = 1$$

an expression for W_j , which is a monotonic function of the radial distance of j from the i th grid point, can be written as

$$W_j = \frac{(1 - R_j)^2 R_j^{-2}}{\sum_{l=1}^{k'} (1 - R_l)^2 R_l^{-2}} \quad (3)$$

As can be shown, W_j diminishes from a maximum of 1 when $j = i$ to a minimum of zero when $j = k'$.

From the foregoing calculations, it is apparent that the height H_i of a surface above a reference plane can be estimated as a weighted series of heights, each of which is the height predicted at the grid point by a plane tangent to the surface at each control point. The accuracy of each estimated height is a function of the number k' of neighboring control points used in the computation and of the distribution of the control points about the grid point, as well as their proximity to the grid point. Further, conditions were placed on the spacing of the control points relative to each other, and each height H_i is independent of grid spacing and orientation.

As stated, the elevation at each grid point is estimated from a weighted series of heights, each of which is the predicted height of a tangent plane above a reference plane

(datum plane). If F_i is a function in x , y , and z which represents the equation of a plane tangent to the surface at the i th control point, then a general equation for the tangent plane is

$$F_i(x_i, y_i, z_i) = A'_i + B'_i x_j + C'_i y_j + D'_i z_j = 0$$

where z_j is the height of the tangent plane above the datum plane at any (x_j, y_j) . Further, since the surface gradient is proportional to a unit vector \bar{N}_i normal to the surface at i ,

$$\text{Gradient} = \bar{\nabla} F_i = B'_i \bar{i} + C'_i \bar{j} + D'_i \bar{k} \sim \bar{N}_i$$

where $\bar{\nabla}$ is a mathematical operator having the form

$$\frac{\partial}{\partial x} \bar{i} + \frac{\partial}{\partial y} \bar{j} + \frac{\partial}{\partial z} \bar{k}$$

Thus,

$$N_{x,i} \sim B'_i$$

$$N_{y,i} \sim C'_i$$

$$N_{z,i} \sim D'_i$$

are the components of a vector normal to the surface at the i th control point.

The particular equation of the tangent plane is determined at the i th control point by setting

$$A_i = \frac{A'_i}{D'_i} = -B_i x_i - C_i y_i - z_i \quad (4)$$

where

$$\left. \begin{aligned} N_{x,i} &= B_i = \frac{B'_i}{D'_i} \\ N_{y,i} &= C_i = \frac{C'_i}{D'_i} \end{aligned} \right\} \quad (5)$$

and at any x_j, y_j

$$Z_j \equiv Z_j(x_j, y_j) \equiv -A_i - B_i x_j - C_i y_j = z_j \quad (6)$$

Each gradient for the i th control point is computed from a least-squares minimization process. If \bar{Q}_j is a vector joining a neighboring j th control point (a total of k) with the i th control point (the reference control point), the unit normal \bar{N}_i which minimizes the weighted sum of the squares of the projections of each \bar{Q}_j onto \bar{N}_i is found. Analytically,

$$\sum_{j=1}^k W_j (\bar{N}_i \cdot \bar{Q}_j)^2 = \text{Minimum} \quad (7)$$

where W_j is the weight for each control-point pair as defined by equation (3) when $k' = k$. From equation (7), the \bar{i} , \bar{j} , and \bar{k} components of \bar{N}_i are determined.

The limiting indices k and k' imply that the number of control points utilized for the gradient computation and the grid-point computation may differ. In practice, a value $k = k' = 10$ is usually satisfactory for all the computations in the expressions discussed above. It is, however, required that the distribution of control points about the i th point be reasonably uniform. For instance, if all the points should lie along a straight line or in a narrow band, the solution will be indeterminate. Thus, the digital contouring program searches the input data in an attempt to select only those neighboring points which will permit a good solution to each \bar{N}_i . To search the data, neighboring points are selected by incrementing the inner and outer radii of a ring by one-tenth of the distance between grid points (the difference between the two radii). Further, to avoid the possibility of the control points being on a line with i , the sine of the angle included by each pair of \bar{Q}_j vectors is not allowed to be less than 0.17. The inner and outer radii are incremented until either k control points have been selected or the outer radius has reached a value equal to 10 times the grid separation. If the distribution of points is poor, the gradient at the i th control point is rejected, and processing is continued until each of the remaining gradients have been either evaluated or rejected.

From the foregoing discussion, it is important to note that each of the expressions is independent of all assumptions pertaining to the depth-matrix orientation, origin, and so forth. Thus, the origin or spacing of the equally spaced surface grid can be changed at will without affecting the computed gradients of the represented surface.

At each control point the digital computer program evaluates first the gradient as described and then each coefficient in equation (5). The tangential-plane coefficients at each control point are then utilized in equation (1) to evaluate the scalar variation at each

mesh (grid) point in the depth matrix. All computations are performed in the units of the x- and y-coordinates for the control points.

Numerical Techniques

A basic assumption of the contouring routines in the program is that each element in the matrix is both positive and nonzero. Since a particular element evaluated as described can be legitimately either negative or zero, a positive bias is added to each element after evaluation. The bias is determined by the program as an integral multiple of 10 000. The integer multiplier is determined as the least value which when multiplied by 10 000 and added to either the minimum anticipated scalar variation or the actual minimum data point (a program option) will result in a positive nonzero number. Unfilled elements in the depth matrix (a result of insufficient control-point density) can then be detected and filled by a subsequent routine.

The depth matrix is subjected to numerous tests (for example, smoothness) and is corrected where desirable. If the relative difference in elevation between two consecutive elements of the depth matrix is found to exceed a maximum slope assigned by the user, the elements are adjusted relative to each other. The net effect of this operation is to smooth the depth matrix. Further, if elements within the depth matrix are found to be unfilled due to inadequate control-point distribution, the element is filled by use of either interpolation or extrapolation. Finally, dimensions of the matrix cannot exceed 60 by 60 or be less than 3 by 3.

One test is performed to aid the user in evaluating the quality of the matrix fit to the actual input data. The actual position of each control point is used to obtain an estimate from the depth matrix of its predicted scalar variation by interpolating between elements of the matrix. When the predicted and observed values are compared, a slight discrepancy δH_i should result, since the matrix is at best an approximation to the true surface. Each δH_i can then be categorized on the basis of whether it falls within the limits

$$U_j + \frac{\delta U}{2} \geq \delta H_i \geq U_j - \frac{\delta U}{2} \quad (8)$$

where

$$U_j = U_{j-1} + \delta U \quad (9)$$

Thus, the distribution of the discrepancies is determined and plotted as a frequency distribution curve. The program allows for all values of U_j where

$$-2000 \leq U_j \leq 2000$$

and

$$\delta U = 20$$

Contour Plots

The program contours one 3 by 3 submatrix of the m by l depth matrix at a time. Basically, by assuming no interpolation between mesh points, each 3 by 3 submatrix can be subdivided into a series of adjacent triangles by connecting each set of three elements with a straight line as shown in figure 2. Contour intercepts are then computed along each side of each triangle beginning with triangle I and progressing clockwise around the squares. In the figure, the order in which each side of a triangle is considered is also shown. Intercepts are determined by assuming that each side is sufficiently small to permit the elevation difference to be linearly related to the side length. (See ref. 1.)

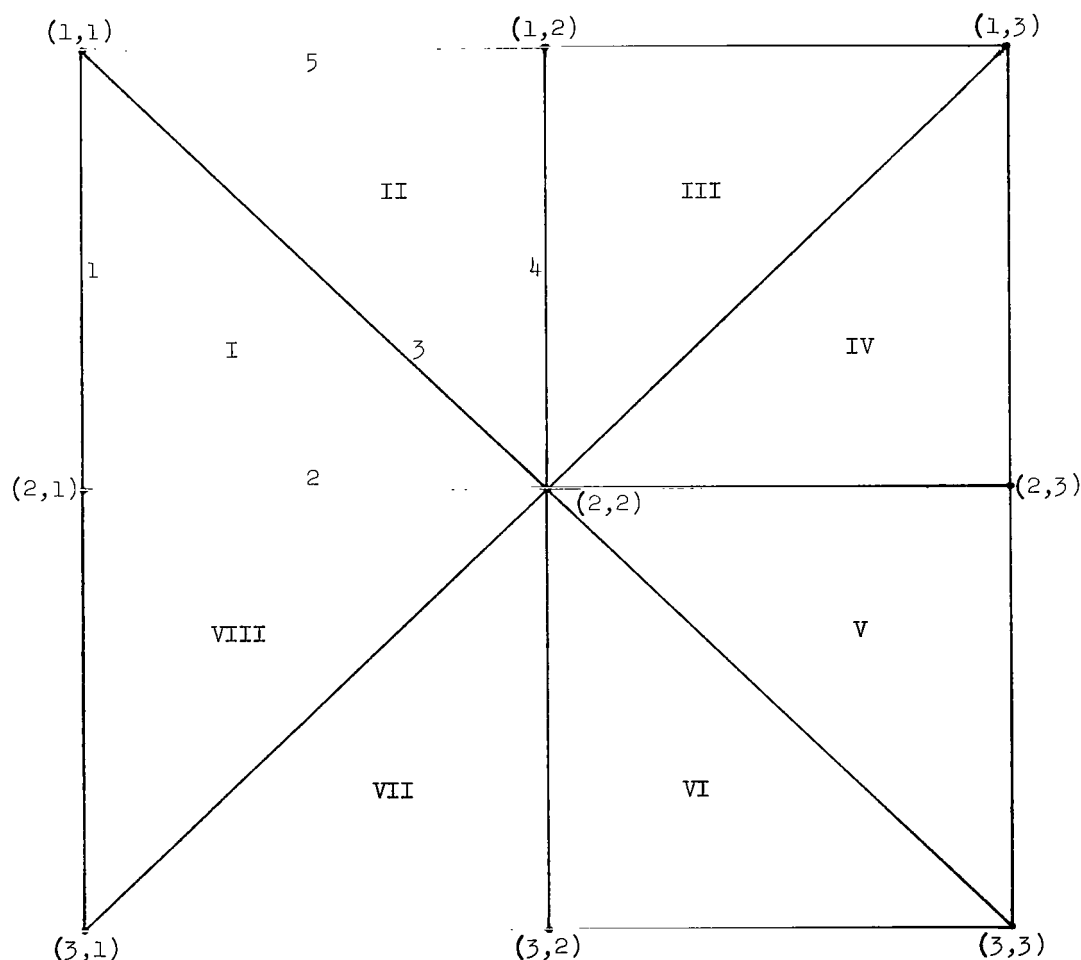


Figure 2.- The geometry of a 3 by 3 submatrix when subdivided by connecting groups of three elements with straight lines.

The procedure is always the same regardless of the number of elements in the depth matrix or the order of interpolation required between grid points. Interpolation between grid points is a linear expansion of each 3 by 3 submatrix into a larger submatrix. This process is repeated within the expanded submatrix until each element of the original 3 by 3 matrix has been considered. At this point a new 3 by 3 submatrix is processed in a similar manner, the third column of the first matrix becoming the first column of the second matrix.

The depth matrix is processed three rows at a time. If the number of elements in any one direction of the depth matrix is even, the resulting contour chart is terminated prematurely in that direction. Thus, it is conceivable that the depth matrix may not be plotted in its entirety.

PROGRAM ORGANIZATION AND DESCRIPTION

The digital contouring program is written in FORTRAN IV for the Control Data 6000 series computer systems, is overlaid, and requires approximately 65 000 octal words of storage. The overlay structure is shown in figure 3.

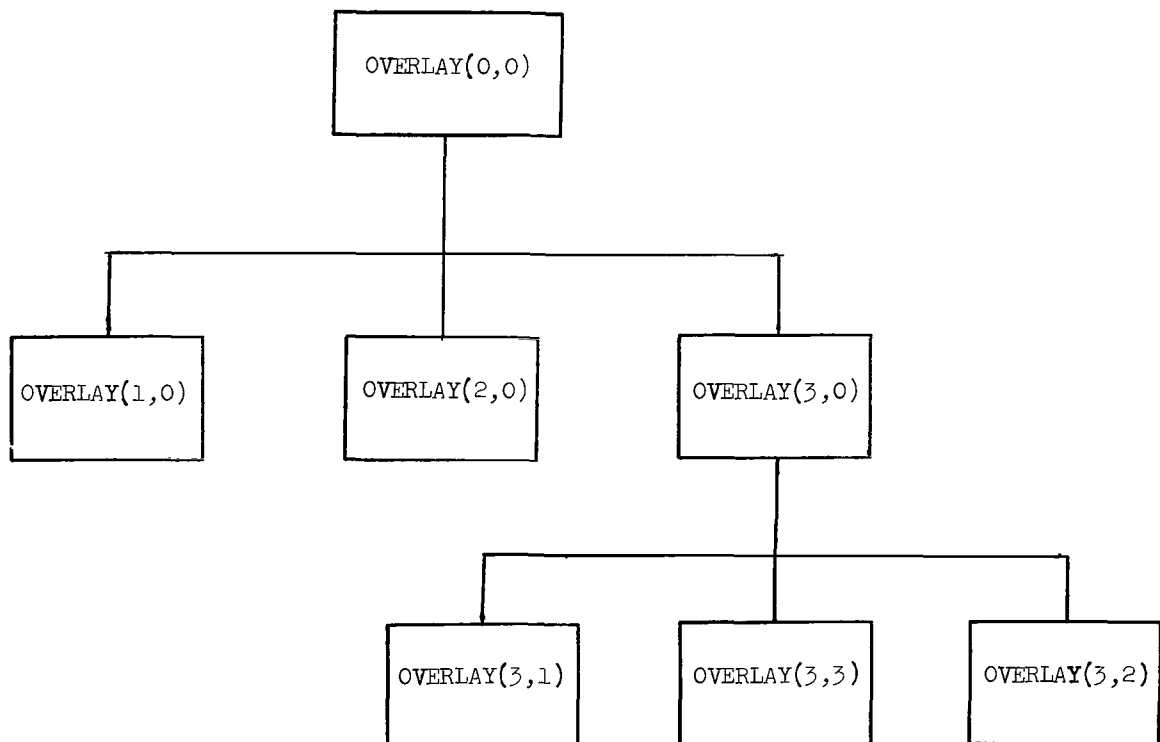


Figure 3.- Overlay structure.

Each overlaid program and the subroutines associated with it are listed in table I. For each program or subroutine, the required storage (in octal words) and the function are given. Further, the page numbers serve as an index to the listing and the more detailed discussion of each nonsystem program and subroutine. System subroutines are not discussed in detail.

Figure 4 is a flow chart showing the interrelation of the various overlaid programs and subroutines. The arrowheads indicate the direction of flow, and the circled numbers (1, 2, 3, etc.), with the exceptions of 8 and 9, indicate the order in which each overlay and subroutine is executed. The connectors 8 and 9 refer to disk files which were generated in one overlay as input to another routine. The letters a, b, and c indicate the order of flow from and to common program connectors.

The flow chart is rather detailed in its portrayal of the major functions of each program overlay and of each major subroutine. The various program options are indicated, as well as some of the more critical decisions. Emphasis has been placed on the program decisions which would terminate the execution of a routine in a normal fashion. It is necessary, however, to point out that certain program diagnostics which will abort the program are not shown but will be discussed subsequently. Additional flow charts are considered to be redundant and are not presented.

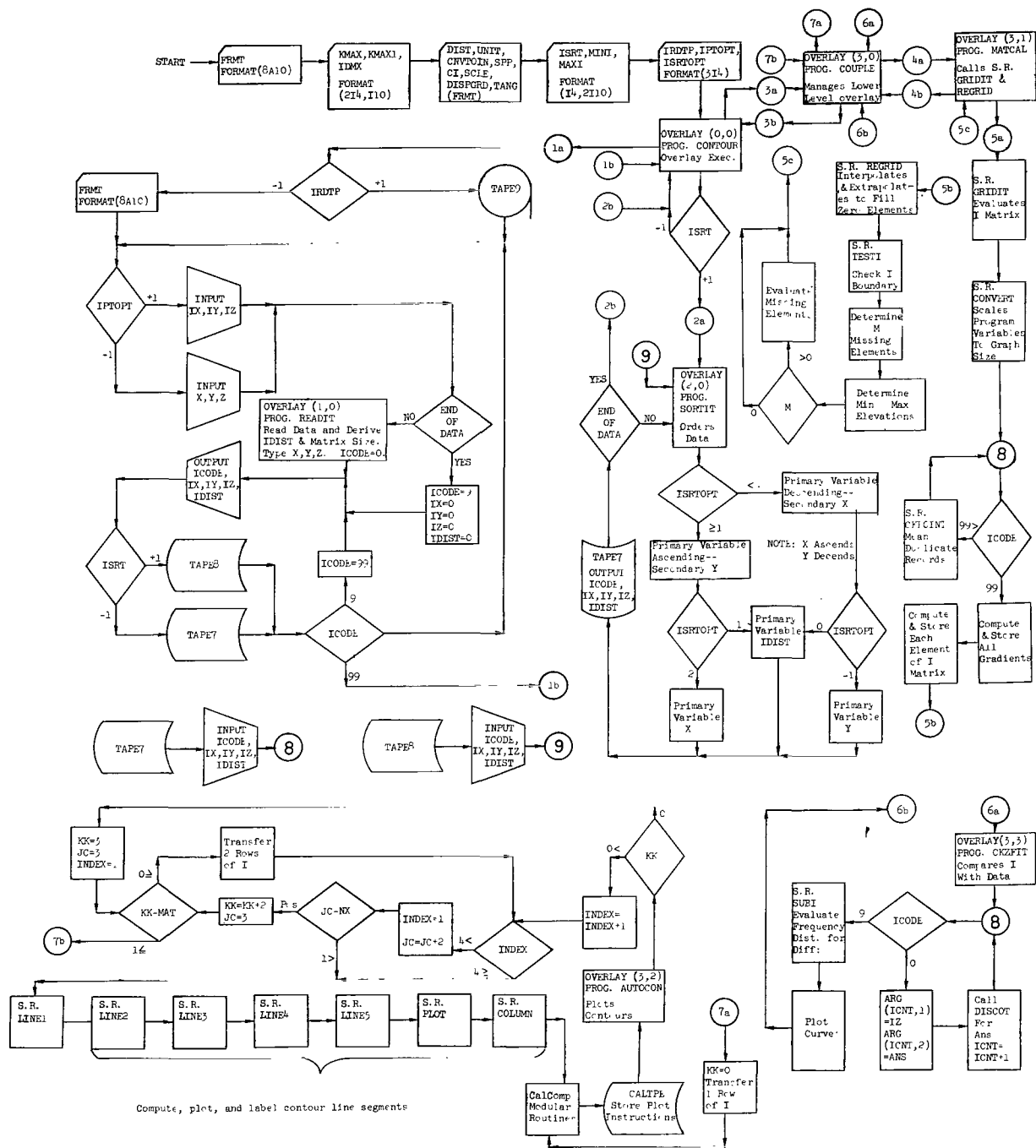


Figure 4.- Generalized digital contouring program.

Program CONTOUR

CONTOUR, the program executive, has three main functions. First, it reads the program options and constants. Second, it supervises the execution of each of the three lower level overlays. Third, storage for each array and program constant, which is generally common to each overlay, is set aside.

```

OVERLAY (LINK,0,0)
PROGRAM CONTOUR(INPUT,OUTPUT,TAPE5=INPUT,TAPE6=OUTPUT,TAPE7,TAPE8,
1TAPE9)
INTEGER FRMT
DIMENSION FRMT(8)
DIMENSION KORE(4),KURN(4)
REAL MINWRD2,MAXWRD2,MINWRD3,MAXWRD3
COMMON /BLK2/ KORE,KURN,IFYP,SCLE
COMMON /BLK3/ KM,L1
COMMON /BLK4/ DIST,TANG,M
COMMON /BLK5/ MINWRD2,MAXWRD2,MINWRD3,MAXWRD3
COMMON /BLK6/ SP,SPP,LAST,DISPGRD, LINEUNT
COMMON /BLK7/ N,NN,PX1,PY1,XMAX,YMAX,XMAY,YMAY,C1
COMMON/BLK14/ UNIT,CNVTOIN
COMMON /BLK15/ IRDTP,IPTOPT,ISRTOPT
COMMON /BLK30/ ISRT
COMMON /BLK40/ KMAX,KMAX1,IDMX
COMMON /LIMITS/ MINI,MAXI,IADDI
COMMON /LINKDC/ LINK,RECALL
RECALL=6LRECALL
LINK=4LLINK
3 FORMAT(8A10)
READ (5,3) FRMT
READ(5,2) KMAX,KMAX1,IDMX
2 FORMAT (2I4,110)
READ (5,FRMT) DIST,UNIT,CNVTOIN ,SPP,C1,SCLE,DISPGRD
1,TANG
READ (5,4) ISRT,MINI,MAXI
4 FORMAT(14,2I10)
LINEUNT=DISPGRD
IFYP=1&LAST=2
READ (5,1) IRDTP,IPTOPT,ISRTOPT
1 FORMAT(3I4)
CALL OVERLAY(LINK,1,0,RECALL)
IF (ISRT.EQ.1) CALL OVERLAY(LINK,2,0,RECALL)
CALL OVERLAY(LINK,3,0,RECALL)
STOP
END

```

Program READIT

READIT is the first overlay which is subordinate to CONTOUR. READIT is responsible for reading the X- and Y-position and scalar variation (Z-component) for each control point. As pointed out, the data may be read from tape or cards and may be either fixed or floating point. READIT applies the appropriate conversion to the input data. Further, the NW, NE, SW, and SE coordinates of the rectangle which will include all the control points, as well as IDIST (the distance of each control point from an arbitrary origin), are determined by READIT. Each control point IX, IY, and IZ is then written on the appropriate file for use later along with IDIST and a code ICODE which serves to warn subsequent routines when the data have almost expired.

OVERLAY (LINK,1,0)	39
PROGRAM READIT	40
INTEGER FRMT	41
DIMENSION FRMT(8)	42
DIMENSION KURE(4),KURN(4),WRD(3,4)	43
REAL MAXWRD2,MINWRD2,MAXWRD3,MINWRD3	44
COMMON /BLK2/ KURL,KURN,IFYP,SCLE	45
COMMON /BLK4/ DISI	46
COMMON /BLK5/ MINWRD2,MAXWRD2,MINWRD3,MAXWRD3	47
COMMON /BLK15/ IRDTP,IPTOPT,ISRTOPT	48
COMMON /BLK30/ ISRT	49
COMMON /LIMITS/ MINI,MAXI,IADJ1	50
COMMON /LINKDC/ LINK,RECALL	51
1 FORMAT (8A10)	52
REWIND 7	53
ALPHA=(-11.8/180.0)*(3.141592654)	54
ICNT=0	55
ICODE=0	56
IF (IRDTP.NE.1) READ(5,1) FRMT	57
100 CONTINUE	58
IF (IRDTP.EQ.1) GO TO 1000	59
IF (IPTOPT.GE.1) READ(5,FRMT) IX,IY,IZ	60
IF (IPTOPT.LT.1) READ(5,FRMT) X,Y,Z	61
IF (.EOF.5) 1002,1001	62
1000 IF (IPTOPT.GE.1) CALL RECIN (9,1,KK,IX,IY,IZ)	63
IF (IPTOPT.LT.1) CALL RECIN (9,1,KK,X,Y,Z)	64
IF (.EOF.9) 1002,1001	65
1001 CONTINUE	66
IF (MINI.EQ.0.AND.MAXI.EQ.0) 104,105	67
105 CONTINUE	68
IF (Z.LT.MINI.OR.Z.GT.MAXI) 100,104	69
104 CONTINUE	70
IF (IPTOPT.LT.1) GO TO 1003	71
X=FLOAT(IX)	72
Y=FLOAT(IY)	73
Z=FLOAT(IZ)	74
1003 CONTINUE	75
ICNT=ICNT+1	76
IF (ICNT.EQ.1) 300,400	77
300 CONTINUE	78
MINWRD2=MAXWRD2=Y	79
MINWRD3=MAXWRD3=X	80

400	CONTINUE	81
	IF (MINWRD2.GT.Y) MINWRD2=Y	82
	IF (MINWRD3.GT.X) MINWRD3=X	83
	IF (MAXWRD2.LT.Y) MAXWRD2=Y	84
	IF (MAXWRD3.LT.X) MAXWRD3=X	85
	IX=IFIX(X)\$IY=IFIX(Y)\$IZ=IFIX(Z)	86
	X=X-1.0E20	87
	Y=Y-1.0E20	88
	IF (ISRTOPT.LT.1) IDIST=IFIX(Y/DIST)	89
	IF (ISRTOPT.GE.1) IDIST=IFIX(X/DIST)	90
	CALL RECCUT (8,1,0,ICODE,IX,IY,IZ,IDIST)	91
	IF (ISRT.LT.1) CALL RECCUT (7,1,0,ICODE,IX,IY,IZ,IDIST)	92
	GO TO 100	93
1002	CONTINUE	94
	KURE(1)=KORE(4)=MINWRD3	95
	KURE(2)=KORE(3)=MAXWRD3	96
	KURN(1)=KURN(2)=MAXWRD2	97
	KURN(3)=KURN(4)=MINWRD2	98
	ICODE=9	99
	IDIST=0	100
	IX=IY=IZ=0	101
	IF (ISRT.LT.1) CALL RECCUT (7,1,0,ICODE,IX,IY,IZ,IDIST)	102
	CALL RECCUT (8,1,0,ICODE,IX,IY,IZ,IDIST)	103
	ICODE=99	104
	IF (ISRT.LT.1) CALL RECCUT (7,1,0,ICODE,IX,IY,IZ,IDIST)	105
	CALL RECCUT (8,1,0,ICODE,IX,IY,IZ,IDIST)	106
	REWIND 8	107
	REWIND 7	108
	RETURN	109
	END	110

Program SORTIT

SORTIT is an optional overlay which is responsible for setting up the appropriate input to SORT2, which in turn calls the SORT/MERGE routines of the computer system. These routines are very flexible and will utilize all the storage allotted to them.

Regardless of which sorting option is chosen (fig. 4), ICODE is the primary variable. In this manner, the codes 9 and 99 are retained at the end of the data file. This fact in no way changes the indicated flow in the flow chart.

OVERLAY (LINK,2,0)	111
PROGRAM SORTIT	112
COMMON /BLK15/ IRDTP,IPTOPT,ISRTOPT	113
COMMON /LINKDC/ LINK,RECALL	114
DIMENSION ISM(5),IFN(2),KEY(16)	115
REWIND 7	116
REWIND 8	117
ISM(1)=1	118
ISM(2)=4	119
ISM(3)=60	120
ISM(4)=1HF	121
ISM(5)=1HB	122
IFN(1)=5LTAPE7	123
IFN(2)=5LTAPE8	124
KEY(1)=1HA	125
KEY(2)=1HX	126
KEY(3)=2	127
KEY(6)=1HX	128
KEY(10)=1HX	129
KEY(13)=1HA	130
KEY(14)=1HX	131
KEY(15)=5	132
IF (ISRTOPT.GE.1) GO TO 1000	133
KEY(5)=1HD	134
KEY(7)=6	135
IF (ISRTOPT.EQ.-1) KEY(7)=4	136
KEY(9)=1HA	137
KEY(11)=3	138
GO TO 1001	139
1000 CONTINUE	140
KEY(5)=1HA	141
KEY(7)=6	142
IF (ISRTOPT.EQ.2) KEY(7)=3	143
KEY(9)=1HD	144
KEY(11)=4	145
1001 CONTINUE	146
CALL SORT2(ISM,IFN,KEY)	147
END FILE 7	148
RETURN	149
END	150

Program COUPLE

COUPLE is the last of the three major overlays subordinate to CONTOUR. COUPLE is assigned the function of coupling the three lower level overlays. Further, storage for the depth matrix is set aside.

OVERLAY (LINK,3,0)	151
PROGRAM COUPLE	152
DIMENSION MAT(60,60)	153
COMMON /BLK1/ MAT	154
COMMON /LINKDC/ LINK,RECALL	155
DO 1 I=1,60	156
DO 1 J=1,60	157
1 MAT(I,J)=0	158
CALL OVERLAY(LINK,3,1,RECALL)	159
CALL OVERLAY (LINK,3,3,RECALL)	160
CALL OVERLAY(LINK,3,2,RECALL)	161
RETURN	162
END	163

Program MATCAL

MATCAL furnishes a link between the subroutines GRIDIT and REGRID.

OVERLAY (LINK,3,1)	164
PROGRAM MATCAL	165
COMMON /LINKDC/ LINK,RECALL	166
REWIND 7	167
CALL GRIDIT	168
CALL REGRID	169
RETURN	170
END	171

Subroutine GRIDIT

GRIDIT is the first of several subroutines which have the responsibility for generating an adequate depth matrix. The indicated flow between connectors 5a and 5b (fig. 4) is descriptive of its functions.

This routine is the largest consumer of computer time. The block in which the gradients are computed first searches the data for control points which are adequately distributed about the control point for which the gradient is desired. In the process of searching the data, no control point which has a relative difference in elevation sufficiently large to yield a slope greater than TANG (an input variable) is accepted. Further, IDMX is the maximum scalar difference allowed for the product of the distance R between the control points and TANG. Thus, it is possible for all the control points to be considered several times. To reduce this undesirable consumption of time, DIST can be increased or KMAX can be decreased. If the time problem is not solved by these actions, the data should be examined carefully.

Each evaluated element of the depth matrix is made positive by adding a multiple of 10 000 to it. This constant is denoted as IADDI and is computed from the minimum scalar variation MINI.

SUBROUTINE GRIDIT	172
DIMENSION RESULT (2)	173
DIMENSION IK(100)	174
DIMENSION RS(100)	175
DIMENSION AA(3,3),BB(3,1),A(1000),B(1000),C(1000),D(3,1000),BSAVE(176
13,100),DSAVE(3),IPIVOT(3),INDEX(3,2)	177
DIMENSION E(3)	178
DIMENSION MAT(60,60),KURN(4),KURE(4)	179
DIMENSION GRAD(3),GRADCO(3,3)	180
INTEGER S	181
REAL MINWRD2,MAXWRD2,MINWRD3,MAXWRD3	182
COMMON /BLK1/ MAT	183
COMMON /BLK2/ KURE,KURN,IFYP,SCLE	184
COMMON /BLK3/ JJ,KK	185
COMMON /BLK4/ DIST,TANG	186
COMMON /BLK5/ MINWRD2,MAXWRD2,MINWRD3,MAXWRD3	187
COMMON /BLK6/ SP,SPP,LAST,DISPGRD	188
COMMON /BLK40/ KMAX,KMAX1,IDMX	189
COMMON /LIMITS/ MINI,MAXI,IADDI	190
2000 FORMAT (7X*CORNER COORDINATES OF AREA TO BE CONTOURED*/)	191
2002 FORMAT (* NORTH WEST CORNER--X=*E16.8* Y=* E15.8)	192
2003 FORMAT (* SOUTH EAST CORNER--X=*E16.8* Y=* E16.8)	193
2004 FORMAT (1X, *Y DIMENSION OF DEPTH MATRIX IS*,F15.5,*INCHES*)	194
2005 FORMAT (1X, *X DIMENSION OF DEPTH MATRIX IS*,F15.5,*INCHES*/)	195
2006 FORMAT (1X,I4,*ELEMENTS IN Y DIRECTION OF DEPTH MATRIX*)	196
2007 FORMAT (1X,I4,*ELEMENTS IN X DIRECTION OF DEPTH MATRIX*/)	197
ICNT=0	198
RSAVE=DIST	199
IDEPSUM=0	200
PRINT 243	201
240 FORMAT(* DEPTH MATRIX SIZE*/)	202

241	FORMAT(/)	203
242	FORMAT(* THIS,*)	204
	LABL=0	205
	CSLOPE1=1.0/SQRT(1.0+TANG**2)	206
	CSLOPE=0.9	207
	IF (CSLOPE.GT.CSLOPE1) CSLOPE=CSLOPE1	208
243	FORMAT(1H1,* THE FOLLOWING IS INFORMATION PERTAINING TO THE DEPTH	209
	1MATRIX--SIZE,DIMENSIONS,ETC.*///)	210
	MINMAX=0	211
	IF (MIN1.NE.0.OR.MAX1.NE.0) MINMAX=1	212
	IF (MINMAX.EQ.0) 200,201	213
200	MINI=200000	214
	MAXI=-200000	215
201	CONTINUE	216
	SP=DIST	217
	IPTOK=0	218
	CALL CONVERT(SP)	219
	PRINT 2000	220
	PRINT 2002 ,MINWRD3,MAXWRD2	221
	PRINT 2003,MAXWRD3,MINWRD2	222
	CALL CONVERT (DISPGRD)	223
8	FORMAT (F5.2,F10.4,2I5,15)	224
10	FORMAT (2I10)	225
	IF (IFYP) 4,3,4	226
3	IY=KORN(3)-KORN(1)	227
	GO TO 2	228
4	IY=KORN(1)-KORN(3)	229
2	YMAX=FLOAT(IY)	230
	CALL CONVERT(YMAX)	231
	IX=KORE(3)-KORE(1)	232
	XMAX=FLOAT(IX)	233
	CALL CONVERT(XMAX)	234
	JJ=IFIX(YMAX/SP)+1	235
	KK=IFIX(XMAX/SP)+1	236
	IF (XMAX-FLOAT(KK-1)*SP.GT.0.0) KK=KK+1	237
	IF (YMAX-FLOAT(JJ-1)*SP.GT.0.0) JJ=JJ+1	238
	IF (KK.LT.3.OR.JJ.LT.3) 301,302	239
302	CONTINUE	240
	IF (KK.GT.60.OR.JJ.GT.60) 230,231	241
301	PRINT 300	242
	GO TO 304	243
230	PRINT 232	244
304	CONTINUE	245
	PRINT 2008	246
	PRINT 2004,YMAX	247
	PRINT 2005,XMAX	248
	PRINT 240	249
	PRINT 2006,JJ	250
	PRINT 2007,KK	251
232	FORMAT(* SINCE DIST IS TOO SMALL THE MAXIMUM DIMENSIONS OF THE DE	252
	PTH MATRIX ARE EXCEEDED--I(60,60)*)	253
300	FORMAT(* SINCE DIST IS TOO LARGE THE MINIMUM DIMENSIONS OF THE DE	254
	PTH MATRIX VIOLATED--I(3,3)*)	255
	GO TO 215	256
231	CONTINUE	257
2008	FORMAT(//* DIMENSIONS OF REQUIRED PLOTTING SURFACE EXCLUSIVE OF GR	258
	1ID*//)	259
	PRINT 2008	260
	DO 180 J=1,JJ	261

DO 180 K=1, KK	262
MAT(J, K)=0	263
180 CONTINUE	264
K=1	265
PRINT 2004, YMAX	266
PRINT 2005, XMAX	267
PRINT 2006, JJ	268
PRINT 2007, KK	269
TEST=1.0E+20	270
S=-2	271
DO 740 I=1, 1000	272
DO 740 J=1, 3	273
740 D(J, I)=TEST	274
104 CALL RECIN(7, 1, KKK, ICODE, IX, IY, IZ, IDIST)	275
IF (IFYP) 40, 30, 40	276
30 IY=(-1)*IY	277
40 CONTINUE	278
IF (ICODE.EQ.99) GO TO 221	279
IF (ICNT.EQ.1000.AND.ICODE.LT.9) 202, 203	280
202 PRINT 211	281
GO TO 215	282
211 FORMAT(* YOU HAVE OVER 1000 CONTROL POINTS, /* ADDITIONAL CONTROL	283
1POINTS CAN NOT BE ACCEPTED, /* STORED DATA MAY NOT ADEQUATELY REPR	284
2ESENT AREA TO BE CONTOURED.*)	285
203 CONTINUE	286
IF (LABL.EQ.0) 204, 205	287
204 IF (MINMAX.EQ.0) 212, 213	288
212 PRINT 206	289
LABL=1	290
PRINT 242	291
206 FORMAT(* YOU HAVE ELECTED TO REJECT NO CONTROL POINTS*)	292
207 FORMAT(* YOU HAVE ELECTED TO REJECT ALL CONTROL POINTS WITH SCALAR	293
1 VARIATIONS LESS THAN*15* AND GREATER THAN*16)	294
208 FORMAT(* YOU HAVE A MINIMUM SCALAR VARIATION OF*110)	295
209 FORMAT(* YOU HAVE A MAXIMUM SCALAR VARIATION OF*110)	296
GO TO 210	297
213 PRINT 207, MINI, MAXI	298
LABL=1	299
PRINT 242	300
IMINI=200000\$IMAXI=-200000	301
210 CONTINUE	302
214 FORMAT(* MUST TERMINATE PROGRAM EXECUTION WITH A MODE 4 FATAL ERRO	303
1R*)	304
GO TO 216	305
215 CONTINUE	306
PRINT 214	307
AZERO=0.0	308
AX=BX/AZERO	309
AY=AX*AX	310
216 CONTINUE	311
205 CONTINUE	312
IF (ICODE.EQ.9) 219, 220	313
219 IF (MINMAX.NE.0) PRINT 208, IMINI	314
IF (MINMAX.NE.0) PRINT 209, IMAXI	315
IF (MINMAX.EQ.0) PRINT 208, MINI	316
IF (MINMAX.EQ.0) PRINT 209, MAXI	317
IADDI=(-1)*(10000)*(MINI/10000)+10000	318
MINI=MINI+IADDI\$MAXI=MAXI+IADDI	319
GO TO 221	320

220	IF (MINMAX.EQ.0) 217,218	321
217	IF (IZ.LT.MINI) MINI=IZ	322
	IF (IZ.GT.MAXI) MAXI=IZ	323
	GO TO 221	324
218	CONTINUE	325
	IF (IZ.LT.IMINI) IMINI=IZ	326
	IF (IZ.GT.IMAXI) IMAXI=IZ	327
221	CONTINUE	328
	B(1)=FLOAT(IX)	329
	B(2)=FLOAT(IY)	330
	IJUMP=-1	331
	IF (ICODE-9) 100,1133,105	332
100	CONTINUE	333
1133	CALL CKPOINT (B(1),B(2),IZ,IPTOK,ICODE)	334
	IF (IPTOK.EQ.-1) GO TO 104	335
103	CONTINUE	336
	ICNT=ICNT+1	337
1103	D(1,ICNT)=B(1)	338
	D(2,ICNT)=B(2)	339
	B(3)=FLOAT(IZ)	340
	D(3,ICNT)=B(3)	341
	IF (ICODE.LT.9) GO TO 104	342
105	CONTINUE	343
	DO 700 J=1,ICNT	344
	IF (D(1,J).EQ.TEST) GO TO 700	345
	DO 750 II=1,3	346
	GRAD(II)=0.0	347
	BB(II,1)=0.0	348
	DO 750 IJ=1,3	349
	AA(II,IJ)=0.0	350
750	CONTINUE	351
	DXMX=DYMX=-1000.0	352
	DXMN=DYMN=+1000.0	353
	DO 705 N2=1,3	354
	GRADCO(N2,1)=D(N2,J)	355
705	DSAVE(N2)=D(N2,J)	356
	RSAVE=0.0	357
	RSUM=0.0\$RMAX=0.0	358
	INUM=0	359
	JNUM=0	360
	DO 771 ID=1,100	361
	RLAST=RSAVE	362
	RSAVE=RSAVE+DIST/(10.0)	363
	DO 701 I=1,ICNT	364
	R=0.0	365
	IF (INUM.EQ.100) GO TO 701	366
	IF (D(1,I).EQ.TEST.OR.I.EQ.J) GO TO 701	367
	DO 703 N1=1,2	368
	IF (N1.EQ.1) DX=DSAVE(N1)-D(N1,I)	369
	IF (N1.EQ.2) DY=DSAVE(N1)-D(N1,I)	370
703	R=R+(DSAVE(N1)-D(N1,I))*2	371
	R=SQRT(R)	372
	IF (R.GT.RSAVE) GO TO 701	373
	IF (R.LE.RLAST) GO TO 701	374
	IF (ABS((DSAVE(3)-D(3,I))	375
	1,I)).GT.IDMX) GO TO 701	376
	KADD=-1	377
	IF (INUM.GE.KMAX1) 773,7774	378

773 DO 775 I10=1,INUM	379
IF (RMAX.EQ.RS(I10)) 774,775	380
774 CONTINUE	381
KADD=KADD+1	382
IF (KADD.GT.0) GO TO 7774	383
775 CONTINUE	384
GO TO 772	385
7774 CONTINUE	386
IF (R.GT.RMAX) RMAX=R	387
INUM=INUM+1	388
RS(INUM)=R	389
DO 707 N4=1,3	390
DXMX=AMAX1(DXMX,DX)	391
DYMX=AMAX1(DYMX,DY)	392
DXMN=AMIN1(DXMN,DX)	393
DYMN=AMIN1(DYMN,DY)	394
707 BSAVE(N4,INUM)=D(N4,I)	395
701 CONTINUE	396
771 CONTINUE	397
772 CONTINUE	398
IF (INUM.LT.KMAX1) GO TO 751	399
DO 712 I2=1,INUM	400
712 RSUM=RSUM+(1.0-RS(I2)/RMAX)**2*(RS(I2)/RMAX)**S	401
RWSUM=RSUM	402
INUM1=INUM-1	403
DO 710 I1=1,INUM1,1	404
NNUM=I1	405
JNUM=I1+1;SUMSQ1=0.0;SUMSQ2=0.0	406
DO 710 I6=JNUM,INUM,1	407
DO 770 J6=1,3	408
GRADCO(J6,2)=BSAVE(J6,I1)	409
GRADCO(J6,3)=BSAVE(J6,I6)	410
IF (J6.EQ.3) GO TO 770	411
SUMSQ1=(GRADCO(J6,2)-GRADCO(J6,1))**2	412
SUMSQ2=(GRADCO(J6,3)-GRADCO(J6,1))**2	413
770 CONTINUE	414
IF (SUMSQ1.EQ.0.0) GO TO 710	415
IF (SUMSQ2.EQ.0.0) GO TO 710	416
RTSMSQ1=SQRT(SUMSQ1)	417
RTSMSQ2=SQRT(SUMSQ2)	418
SALPHA1=ABS(GRADCO(2,2)/RTSMSQ1)	419
SALPHA2=ABS(GRADCO(2,3)/RTSMSQ2)	420
CALPHA1=ABS(GRADCO(1,2)/RTSMSQ1)	421
CALPHA2=ABS(GRADCO(1,3)/RTSMSQ2)	422
SDIFALP=SALPHA2*CALPHA1-CALPHA2*SALPHA1	423
IF (ABS(SDIFALP)-00.17365.LT.0.0) GO TO 710	424
DG=GRADCO(1,1)*(GRADCO(2,2)*GRADCO(3,3)-GRADCO(3,2)*GRADCO(2,3))	425
1-GRADCO(2,1)*(GRADCO(1,2)*GRADCO(3,3)-GRADCO(3,2)*GRADCO(1,3))	426
2+GRADCO(3,1)*(GRADCO(1,2)*GRADCO(2,3)-GRADCO(2,2)*GRADCO(1,3))	427
IF (DG.EQ.0.0) GO TO 710	428
GRAD(1)=(GRADCO(2,2)*GRADCO(3,3)-GRADCO(3,2)*GRADCO(2,3)-GRADCO(2,1)*	429
11)*(GRADCO(3,3)-GRADCO(3,2))+GRADCO(3,1)*(GRADCO(2,3)-GRADCO(2,2))	430
2)/DG	431
GRAD(2)=(GRADCO(1,1)*(GRADCO(3,3)-GRADCO(3,2))-(GRADCO(3,3)*GRADCO	432
1(1,2)-GRADCO(3,2)*GRADCO(1,3))+(GRADCO(3,1)*(GRADCO(1,2)-GRADCO(1,	433
23))))/DG	434
GRAD(3)=(GRADCO(1,1)*(GRADCO(2,2)-GRADCO(2,3))-GRADCO(2,1)*(GRADCO	435
1(1,2)-GRADCO(1,3))+GRADCO(1,2)*GRADCO(2,3)-GRADCO(2,2)*GRADCO(1,3)	436

21/DG	437
RW=SQRT((DSAVE(1)-BSAVE(1,I1))**2+(DSAVE(2)-BSAVE(2,I1))**2)/RMAX	438
W=SQRT((1.0-RW)**2*KW**S/RWSUM)	439
E(1)=W*(BSAVE(1,I1)-DSAVE(1))	440
E(2)=W*(BSAVE(2,I1)-DSAVE(2))	441
E(3)=W*(BSAVE(3,I1)-DSAVE(3))	442
DO 711 J1=1,3	443
BB(J1,1)=BB(J1,1)-E(J1)*(E(1)*GRAD(1)+E(2)*GRAD(2)+E(3)*GRAD(3))	444
1*(-1.0)	445
DO 711 J2=1,3	446
AA(J1,J2)=AA(J1,J2)+E(J1)*E(J2)	447
711 CONTINUE	448
710 CONTINUE	449
IF (JNUM.EQ.1) GO TO 780	450
CALL MATINV(AA,3,BB,1,DETERM,IPIVOT,INDEX,3,ISCALE)	451
DO 1700 IA=1,3	452
IV=LEGVAR(BB(IA,1))	453
IF (IV) 751,1700,751	454
1700 CONTINUE	455
IF (DETERM.EQ.0.0) GO TO 751	456
DC=BB(3,1)	457
A(J)=BB(1,1)	458
B(J)=BB(2,1)	459
IF((DC.EQ.0.0).AND.(A(J).EQ.0.0).AND.(B(J).EQ.0.0)) GO TO 751	460
BB(3,1)=DC/SQRT(DC**2+A(J)**2+B(J)**2)	461
GO TO 781	462
780 CONTINUE	463
A(J)=GRAD(1)	464
B(J)=GRAD(2)	465
DC=GRAD(3)	466
GO TO 751	467
781 CONTINUE	468
TXY=(DYMx-DYMN)/(JXMX-DXMN)	469
BB(3,1)=ABS(BB(3,1))	470
IF (BB(3,1).LT.CSLOPE) GO TO 751	471
A(J)=-A(J)/DC	472
B(J)=-B(J)/DC	473
C(J)=-A(J)*DSAVE(1)+B(J)*DSAVE(2)-DSAVE(3)	474
GO TO 700	475
751 A(J)=TEST	476
B(J)=TEST	477
C(J)=TEST	478
700 CONTINUE	479
DO 720 I=1,KK	480
X=KORE(1)+DIST*FLOAT(I-1)	481
DO 720 J=1,JJ	482
Y=KORN(1)-DIST*FLOAT(J-1)	483
RMAX=0.0	484
RSAVE=0.0	485
INUM=0	486
DO 742 L=1,100	487
RLAST=RSAVE	488
RSAVE=DIST*FLOAT(L)/(10.0)	489
DO 741 II=1,ICNT	490
KADD=-1	491
IF (INUM.GE.KMAX) 776,7777	492
776 DO 778 I3=1,INUM	493
IF (SQRT((D(1,II)-X)**2+(D(2,II)-Y)**2).EQ.RMAX) 777,778	494

777	CONTINUE	495
	KADD=KADD+1	496
	IF (KADD.GT.0) GO TO 7777	497
778	CONTINUE	498
	GO TO 744	499
7777	CONTINUE	500
	IF (A(I1).EQ.TEST.AND.B(I1).EQ.TEST) GO TO 741	501
	DR=SQRT((D(1,I1)-X)**2+(D(2,I1)-Y)**2)	502
	IF (DR.GT.RSAVE) GO TO 741	503
	IF (DR.LE.RLAST) GO TO 741	504
	IF (DR.GT.RMAX) RMAX=DR	505
	INUM=INUM+1	506
	IK(INUM)=I1	507
741	CONTINUE	508
742	CONTINUE	509
744	CONTINUE	510
	IF(INUM.EQ.0)GO TO 720	511
	RD=0.0	512
	DO 730 I1=1,INUM	513
	I4=IK(I1)	514
	R=SQRT((X-D(1,I4))**2+(Y-D(2,I4))**2)/RMAX	515
730	RD=RD+(1.0-R)**2*R**S	516
	IF(RD.EQ.0.0)GO TO 720	517
	DO 731 I2=1,INUM	518
	I4=IK(I2)	519
	RS=SQRT((X-D(1,I4))**2+(Y-D(2,I4))**2)	520
	MAT(J,I)=MAT(J,I)+(1.0-RS/RMAX)**2*(RS/RMAX)**S/RD*(C(I4)+A(I4)*X+	521
	IB(I4)*Y)	522
731	CONTINUE	523
	MAT(J,I)=MAT(J,I)+IADDI	524
720	CONTINUE	525
3333	RETURN	526
	END	527

Subroutine REGRID

REGRID first scans the depth matrix generated by GRIDIT to evaluate its maximum and minimum values (IMAX and IMIN) as well as the number of zero (unfilled) elements therein. If a border column or row contains all zeros, the matrix dimensions are reduced by TESTI.

Each zero element is filled and checked by REGRID. Further, the slope between each pair of adjacent elements in the matrix is checked. If the slope exceeds either TANG or IMAX or is less than IMIN, the element is first rejected and then evaluated again. It is possible for this routine to reject the entire depth matrix and terminate the job.

SUBROUTINE REGRID	528
INTEGER AGAIN	529
DIMENSION I(60,60)	530
COMMON /BLK1/ I	531
COMMON /BLK3/ KM,LM	532
COMMON /BLK4/ DIST,TANG,M	533
COMMON /LIMITS/ MINI,MAXI,IADDI	534
600 FORMAT (* MINIMUM ELEVATION PRIOR TO SMOOTHING = *I10)	535
601 FORMAT (* MAXIMUM ELEVATION PRIOR TO SMOOTHING = *I10,/)	536
602 FORMAT(/,* MINIMUM ELEVATION AFTER INTERPOLATION ETC = *,I10,/))	537
603 FORMAT (* MAXIMUM EXPECTED SLOPE BETWEEN TWO CONSECUTIVE GRID POI	538
INTS = *,F15.5)	539
604 FORMAT (20I6)	540
605 FORMAT (10I5)	541
607 FORMAT (* UNSMOOTHED DEPTH MATRIX* //)	542
606 FORMAT (* SMOOTHED DEPTH MATRIX*//)	543
25 FORMAT (I10,I10)	544
6 FORMAT (I3,F10.0,F10.5)	545
5 FORMAT (20I4)	546
IF (MINI.LT.1000) 300,302	547
300 PRINT 301	548
301 FORMAT(* YOU ARE IN SUBROUTINE REGRID WITH A MINIMUM SCALAR VARIAT	549
ION WHICH IS TOO SMALL*/* CHECK LAST MINIMUM SCALAR VARIATION IF	550
2PROGRAM FAILS TO EXECUTE PROPERLY*)	551
302 CONTINUE	552
310 FORMAT(1H1,* THE FOLLOWING INFORMATION REGARDING YOUR UNSMOOTHED D	553
EPH MATRIX IS FURNISHED*///)	554
311 FORMAT(//)	555
312 FORMAT(1H1,* THE FOLLOWING INFORMATION REGARDING THE SMOOTHED DEPT	556
H MATRIX IS FURNISHED*///)	557
PRINT 310	558
CALL TESTI	559
PRINT 311	560
M=1	561
MCNT=0	562
PRINT 607	563
DO 711 K=1,KM	564
PRINT 604,(I(K,J),J=1,LM)	565
DO 711 L=1,LM	566
IF (I(K,L).LT.MINI.OR.I(K,L).GT.MAXI) I(K,L)=0	567
IF (I(K,L).EQ.0) MCNT=MCNT+1	568
IF (I(K,L).NE.0) 800,801	569

800	IF (MCNT.GT.M) M=MCNT	570
	MCNT=0	571
801	CONTINUE	572
711	CONTINUE	573
	PRINT 312	574
	IF (M.EQ.0) PRINT 313	575
313	FORMAT(* IT HAS BEEN DETERMINED THAT EACH ELEMENT OF YOUR UNSMOOTHED DEPTH MATRIX IS FILLED*/ * NO ELEMENT WAS FOUND TO EXCEED THE LIMITS ESTABLISHED BY YOU*/)	576
	IF (M.NE.0) PRINT 314	577
314	FORMAT(* IT HAS BEEN DETERMINED THAT EACH ELEMENT OF YOUR UNSMOOTHED DEPTH MATRIX IS INADEQUATELY FILLED*/)	578
	CALL TESTI	579
	PRINT 311	580
	JCNT=0	581
	ICHEAT=0	582
C	THIS SECTION FINDS MIN AND MAX DEPTHS	583
	IMIN=20000	584
	IMAX=-10000	585
	DO 710 K=1,KM	586
	DO 710 L=1,LM	587
	IF (I(K,L).GT.IMAX) 701,702	588
701	IMAX=I(K,L)	589
702	IF (I(K,L).LT.IMIN.AND.I(K,L).GT.0) 703,710	590
703	IMIN=I(K,L)	591
710	CONTINUE	592
	MAXL=IMAX-1ADDI	593
	MINL=IMIN-1ADDI	594
	PRINT 315	595
315	FORMAT(* REGRID WILL NOT PERMIT THE INTERNAL ELEMENTS OF I TO EXCEED THE FOLLOWING LIMITS*/)	596
	PRINT 600,MINL	597
	PRINT 601,MAXL	598
700	ICNT=0	599
	AGAIN=500.0	600
	K1=KM-1	601
	L1=LM-1	602
	IF (M.EQ.0) 1001,1	603
	1 CONTINUE	604
C	THIS SECTION LINEARLY INTERPOLATES TO FILL MISSING INTERIOR GRID P	605
	DO 20 K=2,K1	606
	DO 20 L=2,L1	607
	IF (I(K,L).EQ.0) 10,11	608
11	I(K,L)=I(K,L)	609
	GO TO 20	610
10	IF (I(K-1,L).EQ.0.OR.I(K+1,L).EQ.0) 12,13	611
13	I(K,L)=(I(K-1,L)+I(K+1,L))/2	612
	GO TO 20	613
12	IF (I(K,L-1).EQ.0.OR.I(K,L+1).EQ.0) 14,15	614
15	I(K,L)=(I(K,L-1)+I(K,L+1))/2	615
	GO TO 20	616
14	IF (I(K+1,L).EQ.0.OR.I(K,L+1).EQ.0) 8,17	617
17	I(K,L)=(I(K+1,L)+I(K,L+1))/2	618
	GO TO 20	619
8	IF (I(K-1,L).EQ.0.OR.I(K,L-1).EQ.0) 16,7	620
7	I(K,L)=(I(K-1,L)+I(K,L-1))/2	621
	GO TO 20	622
16	IF (I(K,L+1).EQ.0.OR.I(K-1,L).EQ.0) 18,19	623
		624
		625
		626
		627

19	I(K,L) =(I(K,L+1)+I(K-1,L))/2	628
	GO TO 20	629
18	IF(I(K+1,L).EQ.0.OR.I(K,L-1).EQ.0) 20,21	630
21	I(K,L)=(I(K+1,L)+I(K,L-1))/2	631
20	CONTINUE	632
	ICNT=ICNT+1	633
	IF (ICNT.EQ.M) 23,1	634
23	CONTINUE	635
C	FILL BLANKS I(1,L) BY LINEAR INTERPOLATION	636
	DO 90 L=2,L1	637
	DO 90 K=1,1	638
	IF (I(K,L).EQ.0) 91,90	639
91	IF (I(K,L+1).EQ.0.OR.I(K,L-1).EQ.0) 90,92	640
92	I(K,L)=(I(K,L+1)+I(K,L-1))/2	641
90	CONTINUE	642
C	FILL BLANKS I(1,L) BY EXTRAPOLATION	643
	DO 50 L=1,LM	644
	DO 50 K=1,1	645
	IF (I(K,L).EQ.0.AND.(I(K+1,L).NE.0.AND.I(K+2,L).NE.0)) 51,50	646
51	J=I(K+1,L)-I(K+2,L)	647
	I(K,L)=I(K+1,L)+J	648
50	CONTINUE	649
C	FILL BLANKS I(K,1) BY LINEAR INTERPOLATION	650
	DO 30 K=2,K1	651
	DO 30 L=1,1	652
	IF (I(K,L).EQ.0) 31,30	653
31	IF (I(K+1,L).EQ.0.OR.I(K-1,L).EQ.0) 30,32	654
32	I(K,L)=(I(K+1,L)+I(K-1,L))/2	655
30	CONTINUE	656
C	FILL BLANKS I(K,1) BY EXTRAPOLATION	657
	DO 55K=1,KM	658
	DO 55 L=1,1	659
	IF (I(K,L).EQ.0.AND.(I(K,L+1).NE.0.AND.I(K,L+2).NE.0)) 56,55	660
56	J=I(K,L+1)-I(K,L+2)	661
	I(K,L)=I(K,L+1)+J	662
55	CONTINUE	663
C	FILL BLANKS I(KM,L) BY LINEAR INTERPOLATION	664
	DO 35 K=KM,KM	665
	DO 35 L=2,L1	666
	IF (I(K,L).EQ.0) 36,35	667
36	IF (I(K,L+1).EQ.0.OR.I(K,L-1).EQ.0) 35,37	668
37	I(K,L)=(I(K,L+1)+I(K,L-1))/2	669
35	CONTINUE	670
C	FILL BLANKS I(KM,L) BY EXTRAPOLATION	671
	DO 60 K=KM,KM	672
	DO 60 L=1,LM	673
	IF (I(K,L).EQ.0.AND.(I(K-1,L).NE.0.AND.I(K-2,L).NE.0)) 61,60	674
61	J=I(K-1,L)-I(K-2,L)	675
	I(K,L)=I(K-1,L)+J	676
60	CONTINUE	677
C	FILL BLANKS I(K,LM) BY LINEAR INTERPOLATION	678
	DO 670 K=2,K1	679
	DO 670 L=LM,LM	680
	IF (I(K,L).EQ.0) 671,670	681
671	IF (I(K+1,L).EQ.0.OR.I(K-1,L).EQ.0) 670,672	682
672	I(K,L)=(I(K+1,L)+I(K-1,L))/2	683
670	CONTINUE	684
C	FILL BLANKS I(K,LM) BY EXTRAPOLATION	685
	DO 65 K=1,KM	686

DO 65 L=LM,LM	687
IF (I(K,L).EQ.0.AND.(I(K,L-1).NE.0.AND.I(K,L-2).NE.0)) 66,65	688
66 J=I(K,L-1)-I(K,L-2)	689
I(K,L)=I(K,L-1)+J	690
65 CONTINUE	691
C AT THIS POINT ALL BLANKS ARE FILLED	692
1001 CONTINUE	693
ICNTI=0	694
IF (JCNT.GT.0) 999,998	695
998 CONTINUE	696
DO 997 K=1,KM	697
DO 997 L=1,LM	698
IF (I(K,L).GT.IMAX.OR.I(K,L).LT.IMIN) 996,997	699
996 I(K,L)=0	700
350 FORMAT(* BE CAUTIOUS OF ELEMENT I(*I2*,*I2*)*)	701
PRINT 350,K,L	702
ICNTI=ICNTI+1	703
997 CONTINUE	704
M=20\$JCNT=1	705
IF (ICNTI.EQ.0) GO TO 999	706
GO TO 700	707
999 CONTINUE	708
4 FORMAT (2X,20I5)	709
IF (I(1,1).GT.I(1,2))76,77	710
77 MIN=I(1,1)	711
GO TO 78	712
76 MIN=I(1,2)	713
78 CONTINUE	714
DO 75 K=2,K1	715
DO 75 L=2,L1	716
IF (I(K,L).GT.MIN) 75,80	717
80 CONTINUE	718
MIN=I(K,L)	719
75 CONTINUE	720
MINL=MIN-IADDI	721
PRINT 602,MINL	722
IF (JCNT.EQ.3) GO TO 305	723
IF (MIN.GE.1000) 81,303	724
303 IF (JCNT.EQ.1) 304,305	725
304 PRINT 306	726
306 FORMAT(* MINIMUM SCALAR VARIATION IN INTERNAL ELEMENTS OF I MATRIX	727
1 IS TOO SMALL*/* WILL TRY TO SMOOTH AND THEN EVALUATE AGAIN*/)	728
GO TO 81	729
305 PRINT 307	730
307 FORMAT(* HAVE TRIED TO EVALUATE DEPTH MATRIX*/* WILL PRINT I MATRI	731
1X BEFORE TERMINATING YOUR JOB*/* PLEASE CHECK AND RESUBMIT*/)	732
DO 320 K=1,KM	733
PRINT 604,(I(K,L),L=1,LM)	734
320 CONTINUE	735
PRINT 308	736
308 FORMAT(* POSSIBLE REASONS FOR FAILURE*//* ABSOLUTE VALUE OF MINIMU	737
1M AND MAXIMUM SCALAR VARIATIONS MAY BE TOO LARGE*//* DISTANCE BETWE	738
2EN GRID POINTS NEEDS ADJUSTING*//* INSUFFICIENT CONTROL POINT DENSI	739
3TY*//* MAXIMUM SLOPE BETWEEN DATA AND/OR GRID POINTS NEEDS ADJUSTI	740
4NG*)	741
PRINT 309	742
309 FORMAT(* PROGRAM EXECUTION TERMINATED WITH A MODE 4 FATAL ERROR*)	743
AZERQ=0.0	744

	AX=BX/AZERO	745
	AY=AX*AX	746
82	CONTINUE	747
	PRINT 606	748
	DO 9912 K=1,KM	749
	PRINT 604,(I(K,L),L=1,LM)	750
9912	CONTINUE	751
	REWIND 8	752
	RETURN	753
81	TAM=TANG	754
	PRINT 603,TAM	755
	PRINT 311	756
	K2=KM-2	757
	L2=LM-2	758
	DO 95 K=1,K2	759
	DO 95 L=1,L2	760
	KP1=K+1	761
	KP2=K+2	762
	LP1=L+1	763
	LP2=L+2	764
	T1=ABS((I(K,L)-I(KP1,L))/DIST)	765
	IF (TAM-T1) 100,95,95	766
100	T2=(I(KP1,L)-I(KP2,L))/DIST	767
	T3=ABS(T2)	768
	IF (TAM-T3) 102,103,103	769
103	I(K,L)=I(KP1,L)+(I(KP1,L)-I(KP2,L))	770
	GO TO 95	771
102	T4=ABS((I(K,LP1)-I(K,LP2))/DIST)	772
	IF (TAM-T4) 105,106,106	773
106	I(K,L)=I(K,LP1)+(I(K,LP1)-I(K,LP2))	774
	GO TO 95	775
105	I(K,L)=0	776
95	CONTINUE	777
	DO 110 K=1,K2	778
	DO 110 L=1,L2	779
	LP2=L+2	780
	KP2=K+2	781
	LP1=L+1	782
	KP1=K+1	783
	T10=ABS((I(K,L)-I(K,LP1))/DIST)	784
	IF (TAM-T10) 200,110,110	785
200	T20=(I(K,LP1)-I(K,LP2))/DIST	786
	T30=ABS(T20)	787
	IF (TAM-T30) 202,203,203	788
203	I(K,L)=I(K,LP1)+(I(K,LP1)-I(K,LP2))	789
	GO TO 110	790
202	I(K,L)=0	791
110	CONTINUE	792
	DO 650 K=1,KM	793
	DO 650 L=1,LM	794
	IF (I(K,L).GT.IMAX.OR.I(K,L).LT.IMIN) 651,650	795
651	I(K,L)=0	796
650	CONTINUE	797
	DO 500 K=1,KM	798
	DO 500 L=1,LM	799
	IF (I(K,L).EQ.0) 501,500	800
501	AGAIN=0	801
500	CONTINUE	802
	JCNT=JCNT+1	803
	IF (AGAIN.EQ.0) 700,82	804
	END	805

Subroutine CKPOINT

CKPOINT is responsible for averaging the scalar variation of any control point which has been observed more than once.

	SUBROUTINE CKPOINT (XIN1,YIN1,IDEPI,IPTOK,ICODE)	806
	IF (ICODE.EQ.9) GO TO 1124	807
	IF (IPTOK.EQ.0) 103,105	808
1123	CONTINUE	809
	IDEPSUM=IDEPSUM/IDENOM	810
	IDEPSUM=0	811
	IDENOM=1	812
	GO TO 1133	813
1113	IDENOM=IDENOM+1	814
	IDEPSUM=IDEPSUM+IDEPI	815
	IPTOK=-1	816
	GO TO 104	817
103	IPTOK=-1	818
	IDENOM=1	819
	XIN2=XIN1	820
	YIN2=YIN1	821
	IDEPSUM=IDEPSUM+IDEPI	822
	IDEPSUM=IDEPSUM+IDEPI	823
	GO TO 104	824
105	CONTINUE	825
	IF (YIN1.EQ.YIN2.AND.XIN1.EQ.XIN2) GO TO 1113	826
1124	IF (IDENOM.GT.1) GO TO 1123	827
1133	CONTINUE	828
	TEMP=XIN2	829
	XIN2=XIN1	830
	XIN1=TEMP	831
	TEMP=YIN2	832
	YIN2=YIN1	833
	YIN1=TEMP	834
	TEMP=IDEPSUM	835
	IDEPSUM=IDEPSUM+IDEPI	836
	IDEPSUM=IDEPSUM+IDEPI	837
	IDEPSUM=IDEPSUM+IDEPI	838
	IPTOK=1	839
	IF (ICODE.EQ.9) IPTOK=0	840
104	RETURN	841
	END	842

Subroutine TESTI

TESTI scans the depth matrix for border rows and columns for which the sum is zero. If this condition occurs, the appropriate dimensions of the matrix are reduced.

SUBROUTINE TESTI	843
REAL MINWRD2,MAXWRD2,MINWRD3,MAXWRD3	844
DIMENSION IROW(2),ICOL(2)	845
COMMON /BLK1/ I(60,60)	846
COMMON /BLK3/ KM,LM	847
COMMON /BLK5/ MINWRD2,MAXWRD2,MINWRD3,MAXWRD3	848
COMMON /BLK4/ DIST	849
101 CONTINUE	850
DO 100 J=1,2	851
IROW(J)=0	852
DO 100 K=1,LM	853
IF (I(J,K).GT.0) IROW(J)=IROW(J)+1	854
100 CONTINUE	855
IF (IROW(1)+IROW(2).GT.0) GO TO 302	856
DO 300 J=1,KM	857
DO 300 L=1,LM	858
300 I(J,L)=I(J+1,L)	859
KM=KM-1	860
MAXWRD2=MAXWRD2-DIST	861
GO TO 101	862
302 J=KM	863
IR=0	864
DO 301 L=1,LM	865
IF (I(J,L).GT.0) IR=IR+1	866
301 CONTINUE	867
IF (IR.GT.0) 201,304	868
304 KM=KM-1	869
MINWRD2=MINWRD2+DIST	870
GO TO 302	871
201 CONTINUE	872
DO 200 K=1,2	873
ICOL(K)=0	874
DO 200 J=1,KM	875
IF (I(J,K).GT.0) ICOL(K)=ICOL(K)+1	876
200 CONTINUE	877
IF (ICOL(1)+ICOL(2).GT.0) GO TO 402	878
DO 400 L=1,LM	879
DO 400 J=1,KM	880
400 I(J,L)=I(J,L+1)	881
LM=LM-1	882
MINWRD3=MINWRD3+DIST	883
GO TO 201	884
402 J=LM	885
IR=0	886
DO 401 L=1,KM	887
IF (I(L,J).GT.0) IR=IR+1	888
401 CONTINUE	889
IF (IR.GT.0) 501,404	890
404 LM=LM-1	891
MAXWRD3=MAXWRD3-DIST	892
GO TO 402	893

501 CONTINUE	894
PRINT 1,MINWRD2,MAXWRD2,MINWRD3,MAXWRD3	895
1 FORMAT(/,	896
1ADJUSTED BOUNDARIES OF DEPTH MATRIX*//* MINIMUM Y*E16.8* MAXIMUM Y	897
1*E16.8,/,* MINIMUM X*E16.8* MAXIMUM X*E16.8)	898
RETURN	899
END	900

Subroutine CONVERT

Program variables are scaled to plot dimensions and converted to inches by
CONVERT.

```
SUBROUTINE CONVERT(X)                                901
COMMON /BLK2/ KORE(4),KORN(4),IFYP,SCLE              902
COMMON/BLK14/ UNIT,CNVTUIN                            903
X=X*UNIT/(SCLE*CNVTUIN)                                904
RETURN                                                  905
END                                                    906
```

Program CKZFIT

CKZFIT is the second of three overlays which are subordinate to COUPLE. CKZFIT establishes the X- and Y-coordinates of each element within the depth matrix and stores each within the appropriate array table and reorganizes the I matrix into a one-dimensional array. Each of the array tables and each control-point X- and Y-coordinate are part of the argument listed for the CALL statement to DISCOT, a system routine. DISCOT uses linear interpolation to find the scalar variation predicted by the depth matrix at each X and Y control-point position. The real and predicted control-point scalar variations are stored in turn by CKZFIT. Subsequent to reading all the control points, subroutine SUB1 is called.

```

OVERLAY (LINK,3,3)                                     907
PROGRAM CKZFIT                                         908
DIMENSION XTAB(60),ZTAB(60),YTAB(3600),I(60,60),ARG(100),2) 909
DIMENSION KORE(4),KORN(4)                             910
DIMENSION YYTAB(50,60)                                911
EQUIVALENCE (YYTAB,YTAB)                              912
COMMON /BLK1/ I                                         913
COMMON /BLK2/ KORE,KORN                                914
COMMON /BLK3/ KM,LM                                    915
COMMON /BLK4/ DIST                                     916
COMMON /LIMITS/ MINI,MAXI,IADDI                      917
COMMON /LINKDC/ LINK,RECALL                           918
PRINT 1                                                919
1 FORMAT(1H1,* YOUR SMOOTHED DEPTH MATRIX, I, IS PRINTED ABOVE,*/ * A 920
  1T THIS POINT THE SCALAR VARIATION PREDICTED BY I AT THE LOCATION 921
  2OF EACH CONTROL POINT*/ * IS COMPARED WITH THE SCALAR MAGNITUDE OF 922
  3THE CONTROL POINT.*/ * A PLOT FOR FREQUENCY OF OCCURRENCE VS DISCRE 923
  4PANCY FOLLOWS AS PART OF THIS LISTING*////////) 924
REWIND 7                                               925
YMAX=FLOAT(KORN(1))-FLOAT(KM-1)*DIST                 926
XMIN=FLOAT(KORE(1))                                   927
ICNT=0                                                 928
IL=0                                                   929
DO 100 L=1,LM                                         930
  XTAB(L)=XMIN+DIST*(FLOAT(L-1))                     931
  IL=(60)*(L-1)                                       932
  IZ=IL+KM+1                                          933
  DO 100 J=1,KM                                       934
    IF (L.EQ.1) ZTAB(J)=YMAX+DIST*FLOAT(J-1)         935
    IJ=IZ-J                                           936
    YTAB(IJ)=I(J,L)                                   937
100 CONTINUE                                           938
    LM1=LM+1                                          939
    KM1=KM+1                                          940
    DO 101 N=KM1,60                                    941
      ZTAB(N)=ZTAB(KM)+DIST*(N-KM)                   942
    DO 101 J=1,LM                                      943
      K=(J-1)*(60)+KM                                944
101 YYTAB(N,J)=YTAB(K)                                945
    DO 102 N=1,KM1                                    946
      K=(LM-1)*(60)+N                                 947
    DO 102 J=LM1,60                                    948
      XTAB(J)=XTAB(LM)+DIST*(J-LM)                   949

```

102	YYTAB(N,J)=YTAB(K)	950
200	CONTINUE	951
	CALL RECIN(7,1,KKK,ICODE,IX,IY,IZ,IDIST)	952
	IF (EQF,7) 201,202	953
202	IF(ICODE.GT.0) GO TO 201	954
	XA=IX	955
	ZA=IY	956
	CALL DISCOT(ZA,XA,ZTAB,YTAB,XTAB,111,3600,60,ANS)	957
	ANS=ANS-FLOAT(IADUI)	958
	ICNT=ICNT+1	959
	ARG(ICNT,1)=IZ/(1000.0)	960
	ARG(ICNT,2)=ANS/(1000.0)	961
	GO TO 200	962
201	CONTINUE	963
	CALL SUB1(ARG,ICNT)	964
	RETURN	965
	END	966

Subroutine SUB1

SUB1 computes the discrepancy between the predicted and true scalar variations. Each discrepancy is then categorized according to its magnitude as described under the heading "Numerical Techniques" and is counted along with those discrepancies which fall within the same category and which precede it in storage. SUB1, after processing each stored variable, plots a frequency distribution curve of the discrepancies as part of the listing. The plot is scaled to page size and begins with the first category for which the ordinate is not zero and continues until all the nonzero ordinates have been plotted. The total number of discrepancies which are found to fall within each category is printed to the right of each ordinate in the event the user may be interested in its magnitude. Further, the standard deviation and the mean value of all the discrepancies are determined.

```

SUBROUTINE SUB1(ARG, NOPT)                                967
  DIMENSION ARG(1000,2),CLASS2(201),DIFF(1000)           968
  DIMENSION CLASS(201),COUNT(201),PERCENT(201),IN(2)     969
  DIMENSION IORD(11),IABSC(201),LJRD(201),ABSC(201),  XM(2),YM1(3)  970
  ITAPE=5LTAPE7                                           971
  CNTMX=-200.0                                           972
  REWIND 7                                                973
  SUM=SUMSQ=B1=B2=0.0                                     974
  ISUM=0                                                  975
  DO 20 I=1,200                                          976
20  CLASS(I)=(I-101)*(0.02)+0.01                         977
  DO 40 I=1,201                                          978
40  COUNT(I)=0                                           979
  DO 130 J=1,NOPT                                       980
  IF (ARG(J,1).EQ.1000000.0.OR.ARG(J,2).EQ.1000000.0) GO TO130  981
  DIFFER=ARG(J,2)-ARG(J,1)                             982
  SUM=SUM+DIFFER                                         983
  ISUM=ISUM+1                                           984
  SUMSQ=SUMSQ+DIFFER**2                                 985
  N=J+1                                                  986
  IF (J.EQ.NOPT)GO TO 45                                987
  DO 30 I=N,NOPT                                       988
  IF (ARG(I,1).EQ.1000000.0.OR.ARG(I,2).EQ.1000000.0) GO TO 30  989
  DARG1=ARG(I,1)-ARG(J,1)                             990
  DARG2=ARG(I,2)-ARG(J,2)                             991
  DELARG=DARG2-DARG1                                    992
30  CONTINUE                                           993
130 CONTINUE                                           994
45  CONTINUE                                           995
  AV=SUM/FLOAT(ISUM)                                    996
  SIGMASQ=SUMSQ/FLOAT(ISUM)-AV**2                      997
  DO 75 I=1,200                                          998
  COUNT(I)=0                                           999
75  CLASS2(I)=(I-101)*(0.02)+0.01                      1000
  DO 131 J=1,NOPT                                       1001
  IF (ARG(J,1).EQ.1000000.0.OR.ARG(J,2).EQ.1000000.0) GO TO131  1002
  DIFFER=ARG(J,2)-ARG(J,1)                             1003
  B1=B1+(DIFFER-AV)**3                                  1004
  B2=B2+(DIFFER-AV)**4                                  1005

```

DIFF(J)=DIFFER-AV	1006
DO 77 I=1,199	1007
IF(DIFF(J).GE.CLASS2(I).AND.DIFF(J).LE.CLASS2(I+1))GO TO 78	1008
77 CONTINUE	1009
GO TO 79	1010
78 COUNT(I+1)=COUNT(I)+1.0	1011
79 CONTINUE	1012
131 CONTINUE	1013
DO 80 I=1,200	1014
IF (COUNT(I).GT.CNTMX) CNTMX=COUNT(I)	1015
80 CLASS2(I)=(CLASS2(I)+0.01)*1000.0	1016
ISCALE=IFIX(CNTMX)/100+1	1017
JLAST=0;JMAX=0	1018
DO 70 I=1,200	1019
IABSC(I)=CLASS2(I)	1020
LORD(I)=IFIX(COUNT(I)/FLDAT(ISCALE))	1021
IF (LORD(I).GT.0) JMAX=JMAX+1	1022
IF (I.LE.11) LORD(I)=I-1	1023
IF (I.LT.96.OR.I.GT.106) ABSC(I)=2H	1024
70 CONTINUE	1025
ABSC(96)=2H D	1026
ABSC(97)=2H I	1027
ABSC(98)=2H S	1028
ABSC(99)=2H C	1029
ABSC(100)=2H R	1030
ABSC(101)=2H E	1031
ABSC(102)=2H P	1032
ABSC(103)=2H A	1033
ABSC(104)=2H N	1034
ABSC(105)=2H C	1035
ABSC(106)=2H Y	1036
ISTART=10H	1037
IEND=ISCALE*10	1038
PRINT 301,(LORD(I),I=1,11),IEND	1039
301 FORMAT(52X,*FREQUENCY OF OCCURRENCE*/,3X,11I10,*X*14* NUMBER*)	1040
ISYMB=1H*	1041
ISYMB1=1H	1042
DO 200 I=1,200	1043
J=LORD(I)	1044
J0=IFIX(COUNT(I))	1045
IF (J.GT.0.AND.JLAST.EQ.0) JLAST=1	1046
IF (J.EQ.0) GO TO 303	1047
JMAX=JMAX+1	1048
JJ=J+1	1049
PRINT300,ABSC(I),IABSC(I),(ISYMB,K=1,J),(ISYMB1,JK=JJ,100)	1050
300 FORMAT(1H+,A2,110,112A1)	1051
GO TO 304	1052
303 CONTINUE	1053
IF (JLAST.EQ.0.OR.JMAX.LE.0) GO TO 200	1054
PRINT 300,ABSC(I),IABSC(I)	1055
304 CONTINUE	1056
PRINT 302,J0	1057
302 FORMAT(115X,110)	1058
200 CONTINUE	1059
PRINT 2,AV,SIGMASQ	1060

2	FORMAT(* ALL CONTROL POINTS HAVE BEEN COMPARED AND THE RESULTS ARE	1061
1	SHOWN*/ * IT WAS DETERMINED FROM THE COMPARISONS THAT THERE WAS A*	1062
2	/* MEAN DIFFERENCE =*E16.8,/* AND A*/ * ST DEV =*E16.8, /* THE DE	1063
3	PTH MATRIX WILL NOW BE PLOTTED*/ * A TWO DIMENSIONAL CONTOUR CHART	1064
4	WILL BE PREPARED WITH A SUITABLE GRID*/ * EACH GRID LINE REPRESENTS	1065
5	AN INTEGRAL MULTIPLE OF DISPGRD(SEE INPUT INSTRUCTIONS) */ * AND T	1066
6	HE CONTOURS ARE POSITIONED RELATIVE TO THIS GRID*/ * PLOTTING BEGIN	1067
7	S WITH THE UPPER LEFT HAND CORNER OF THE DEPTH MATRIX*/ *)	1068
	RETURN	1069
	END	1070

Program AUTOCON

AUTOCON is a very complex program which contains the necessary decision-making logic for managing the indexing, the computation, and the plotting of the contour line segments which cross each pair of adjacent triangles obtained from each 3 by 3 submatrix contained in the depth matrix. The basic concept is described in the section "Contour Plots." Further, AUTOCON establishes first a grid of equally spaced lines, each of which is separated by the scaled equivalent of DISPGRD (an input variable), and then it positions the plotted contours within the grid relative to the upper left-hand corner of the grid. Each grid line represents an integral multiple of DISPGRD. Thus, X-Y coordinates of the upper left-hand corner of the grid are the truncated values of

$$X = \text{Minimum } X / \text{DISPGRD}$$

and

$$Y = \text{Maximum } Y / \text{DISPGRD}$$

AUTOCON plots first the grid and establishes the origin of the plot, after which the first two adjacent triangles in figure 2 are processed and then plotted. The program indices are then reset for the processing and plotting required for the next two triangles in figure 2. This process is repeated until the 3 by 3 submatrix is completely plotted, after which the indices are reinitiated and a new 3 by 3 submatrix is considered.

AUTOCON possesses one option which permits the depth matrix to be plotted at a finer grid spacing. If SPP (an input variable) is greater than one, the 3 by 3 submatrix is subdivided so that a $2\text{SPP} + 1$ by $2\text{SPP} + 1$ submatrix is processed. The indexing is automatic and SPP cannot exceed 8.

OVERLAY (LINK,3,2)	1071
PROGRAM AUTO CON	1072
REAL MINWRD2,MAXWRD2,MINWRD3,MAXWRD3	1073
DIMENSION IDEPH(160,3)	1074
DIMENSION DEPTH(17,17)	1075
DIMENSION IEL(60,60)	1076
COMMON /BLK1/ IEL	1077
COMMON /BLK3/ MAT,MIT	1078
COMMON /BLK5/ MINWRD2,MAXWRD2,MINWRD3,MAXWRD3	1079
COMMON /BLK6/ SP,SPP,LAST,AP, LINEUNT	1080
COMMON /BLK7/ N,NN,PX1,PY1,XMAX,YMAX,XMAY,YMAY,CI	1081
COMMON /BLK8/ SQX,SQY	1082
COMMON /BLK9/ PCS1X(20),POS1Y(20),CCNT (20)	1083
COMMON /BLK10/ POS2X(20),POS2Y(20),CONTA(20)	1084
COMMON /BLK11/ POS3X(20),POS3Y(20),CONTB(20)	1085
COMMON /BLK12/ POS4X(20),POS4Y(20),CONTC(20)	1086
COMMON /BLK13/ POS5X(20),POS5Y(20),CGNTD(20)	1087
COMMON /LINKDC/ LINK,RECALL	1088
CALL CALCOMP	1089

CALL LEROY	1090
MINWRD2=MINWRD2/FLOAT(LINEUNT)	1091
MINWRD3=MINWRD3/FLJAT(LINEUNT)	1092
MAXWRD2=MAXWRD2/FLOAT(LINEUNT)	1093
MAXWRD3=MAXWRD3/FLOAT(LINEUNT)	1094
DO 9913 I=1,3	1095
DO 9913 J=1,160	1096
9913 IDEPH(J,I)=0	1097
DO 9914 I=1,17	1098
DO 9914 J=1,17	1099
9914 DEPTH(I,J)=0.0	1100
1000 CONTINUE	1101
Y20=(MAXWRD2-FLOAT(IFIX(MAXWRD2)))	1102
X20=(MINWRD3-FLOAT(IFIX(MINWRD3)))	1103
IF (Y20.GT.0.0) Y20=1.0-Y20	1104
IF (Y20.LT.0.0) Y20=ABS(Y20)	1105
IF (X20.LT.0.0) X20=X20+1	1106
Y20=Y20*AP	1107
X20=X20*AP	1108
ILINE=IFIX(MAXWRD3)-IFIX(MINWRD3)	1109
JLINE=IFIX(MAXWRD2)-IFIX(MINWRD2)	1110
LINE CNT=0	1111
258 IF (Y20+(MAXWRD2-MINWRD2-FLOAT(JLINE))*AP+0.5.GE.0.0) JLINE=JLINE+	1112
11	1113
IF (Y20+(MAXWRD3-MINWRD3-FLOAT(ILINE))*AP+0.5.GE.0.0) ILINE=ILINE+	1114
11	1115
LINECNT=LINECNT+1	1116
IF (LINECNT.LT.2) GO TO 258	1117
X10=0.0	1118
IF (X20-0.4.LE.0.0) X10=X10-AP	1119
IF (X20-0.4.LE.0.0) ILINE=ILINE+1	1120
Y10=-FLOAT(JLINE)*AP	1121
CALL GRID (X10,Y10,AP,AP,ILINE,JLINE)	1122
DV=1.0/AP	1123
ORIGIN=FLOAT(IFIX(MINWRD3))	1124
IF (X20-0.4.LE.0.0) ORIGIN=ORIGIN-DV*AP	1125
XDIST=ILINE*AP	1126
YDIST=JLINE*AP	1127
CALL AXES(X10,Y10,0.0,XDIST,ORIGIN,DV,AP,DV,1H ,0.1,-1)	1128
ORIGIN=FLOAT(IFIX(MAXWRD2))-FLOAT(JLINE)	1129
CALL AXES(X10,Y10,90.,YDIST,ORIGIN,DV,AP,DV,1H ,0.1,+1)	1130
Y20=Y20*(-1.0)	1131
CALL CALPLT (X20,Y20,-3)	1132
9942 CONTINUE	1133
XMAT=FLJAT((M11-1)/2)*SP*2	1134
XMAX=XMAT	1135
XMAX=-XMAX	1136
YMAX=FLOAT((MAT-1)/2)*SP*(2.0)	1137
YMAX=YMAX+0.05	1138
YMAX=-YMAX	1139
PY1=0.0	1140
PX1=0.0	1141
SP=SP/SPP	1142
SOX=SP	1143
SOY=-SP	1144
SPX=SP	1145
SPY=-SP	1146
IF (MIT.LT.20) NUC=1	1147

	IF (MIT.EQ.(MIT/20)*20) NOC=MIT/20	1148
	IF (MIT.GT.(MIT/20)*20) NOC=MIT/20+1	1149
21	K=0	1150
	KK=0	1151
	NX=NOC*20	1152
	IS=SPP	1153
850	K=K+1	1154
	IF (KK) 8850,8851,8850	1155
8850	JJ=K-1	1156
	JK=K+1	1157
	DO 8852 I=1,MIT	1158
	IDEPH(I,JJ)=IDEPH(I,JK)	1159
8852	CONTINUE	1160
8851	CONTINUE	1161
779	CONTINUE	1162
	IF (KK-MAT) 9779,812,812	1163
9779	CONTINUE	1164
	KKK=KK+1	1165
	DO 9933 J=1,MIT	1166
	IDEPH(J,K)=IEL(KKK,J)	1167
9933	CONTINUE	1168
780	KK=KK+1	1169
782	IF (K-3)9850,784,784	1170
9850	K=K+1	1171
	GO TO 8851	1172
784	J=1	1173
	K=1	1174
698	IX=1	1175
	IY=1	1176
	L=1	1177
	LL=L+IS	1178
	LLL=LL+IS	1179
	M=1	1180
	MM=M+IS	1181
	MMM=MM+IS	1182
	K=1	1183
699	DEPTH(L,M)=IDEPH(J,K)	1184
700	IF (IDEPH(J+1,K))3,4,3	1185
3	IF (IDEPH(J,K))5,4,5	1186
4	IF (J.LE.MIT.AND.IDEPH(J,K).NE.0) GO TO 5	1187
	SQX=SQX+((2.0)*SPP*SP)	1188
	IF (J-1)5,6,7	1189
7	JCK1=J/2	1190
	JCK2=JCK1*2	1191
	IF (J-JCK2)8,9,8	1192
8	J=J+2	1193
	GO TO 10	1194
9	J=J+1	1195
	GO TO 10	1196
6	J=3	1197
10	JC=JC+2	1198
	IF (JC-NX+1) 698,1851,1851	1199
1851	SQY=SQY-((2.0)*SPP*SP)	1200
	K=1	1201
	SQX=SPX	1202
	GO TO 1852	1203
5	XINC1=IDEPH(J+1,K)-IDEPH(J,K)	1204
	XINC1=XINC1/SPP	1205
	XINC=ABS(XINC1)	1206

703	L=L+1	1207
	IF (L-LL) 704,705,706	1208
704	IF (XINC1) 701,701,702	1209
701	DEPTH(L,M)=DEPTH(L-1,M)-XINC	1210
	GO TO 703	1211
702	DEPTH(L,M)=DEPTH(L-1,M)+XINC	1212
	GO TO 703	1213
705	J=J+1	1214
	LL=LLL	1215
	IF (L-LLL) 699,699,706	1216
706	JC=J	1217
	J=J-2	1218
	L=1	1219
	K=K+1	1220
	M=M+15	1221
	IF (M-MM) 707,707,708	1222
707	LL=L+15	1223
	GO TO 699	1224
708	KC=K-1	1225
	L=1	1226
	M=1	1227
	LL=L+15	1228
798	YINC1=DEPTH(L,MM)-DEPTH(L,M)	1229
	YINC1=YINC1/SPP	1230
	YINC=ABS(YINC1)	1231
1803	M=M+1	1232
	IF (M-MM) 1804,1805,1806	1233
1804	IF (YINC1) 1801,1801,1802	1234
1801	DEPTH(L,M)=DEPTH(L,M-1)-YINC	1235
	GO TO 1803	1236
1802	DEPTH(L,M)=DEPTH(L,M-1)+YINC	1237
	GO TO 1803	1238
1805	L=L+1	1239
	M=M-15	1240
	IF (L-LLL) 798,798,799	1241
799	M=MM	1242
	MM=MMM	1243
	L=1	1244
	GO TO 798	1245
1806	J=JC	1246
	INDEX=1	1247
	M2=2	1248
	L2=2	1249
	L1=2	1250
	K1=2	1251
	J1=1	1252
	J2=1	1253
	K2=1	1254
	M1=1	1255
100	CONTINUE	1256
	DO 9912 I=1,20	1257
	CUNT(I)=0.0	1258
	CONTA(I)=0.0	1259
	CONTB(I)=0.0	1260
	CUNTC(I)=0.0	1261
	CONTD(I)=0.0	1262
	POS1X(I)=0.0	1263
	POS2X(I)=0.0	1264

PUS3X(I)=0.0	1265
POS4X(I)=0.0	1266
PUS5X(I)=0.0	1267
POS1Y(I)=0.0	1268
POS2Y(I)=0.0	1269
PUS3Y(I)=0.0	1270
POS4Y(I)=0.0	1271
POS5Y(I)=0.0	1272
9912 CONTINUE	1273
I=1	1274
II=1	1275
III=1	1276
I4=1	1277
I5=1	1278
CALL LINE1 (DEPTH(L1,L2),DEPTH(M1,M2),CI,INDEX,I ,D1)	1279
CALL LINE2 (DEPTH(M1,M2),DEPTH(J1,J2),CI,INDEX,II ,D2)	1280
CALL LINE3 (DEPTH(L1,L2),DEPTH(J1,J2),CI,INDEX,III,D3)	1281
CALL LINE4 (DEPTH(J1,J2),DEPTH(K1,K2),CI,INDEX,I4 ,D4)	1282
CALL LINE5 (DEPTH(L1,L2),DEPTH(K1,K2),CI,INDEX,I5 ,D5)	1283
IF (D1) 101,103,103	1284
101 IF (D2) 133,114,114	1285
114 N=1	1286
NN=1	1287
134 IF (CONT(N)-CONTA(NN)) 131,132,133	1288
131 N=N+1	1289
IF (CONT(N))134,133,134	1290
132 IF (CONT(N))1132,133,1132	1291
1132 CALL PLOT (POS2X(NN),POS2Y(NN),POS1X(N),POS1Y(N),POS2X(NN),	1292
1 POS2Y(NN),CONTA(NN),+1)	1293
IF (N) 133,133,1134	1294
1134 IF (CONTA(NN))134,133,134	1295
133 IF (D3) 338,140,140	1296
140 N=1	1297
NN=1	1298
153 IF (CONTB(N)-CONTA(NN))149,150,138	1299
149 IF (CONTB(N)) 152,138,152	1300
152 NN=NN+1	1301
IF (CONTA(NN)) 153,138,153	1302
150 IF (CONTB(N)) 1150,138,1150	1303
1150 CALL PLOT (POS3X(N),POS3Y(N),POS2X(NN),POS2Y(NN),POS2X(NN),	1304
1 POS2Y(NN),CONTA(NN),-1)	1305
GO TO 153	1306
338 N=1	1307
NN=1	1308
350 IF (CONTB(N)-CONTA(NN)) 349,348,349	1309
349 N=N+1	1310
IF (CONTB(N)) 350,538,350	1311
348 IF (CONTB(N)) 1348,538,1348	1312
1348 CALL PLOT (POS2X(NN),POS2Y(NN),POS3X(N),POS3Y(N),POS2X(NN),	1313
1 POS2Y(NN),CONTA(NN),-1)	1314
IF (CONTB(N)) 350,538,350	1315
538 N=1	1316
NN=1	1317
542 IF (CONT(N)-CONTB(NN))138,540,138	1318
540 IF (CONT(N)) 539,138,539	1319
539 IF (CONTB(NN)) 541,138,541	1320
541 CALL CALPLT (POS1X(N),POS1Y(N),3)	1321
CALL CALPLT (POS3X(NN),POS3Y(NN),2)	1322
N=N+1	1323
NN=NN+1	1324

GO TO 542	1325
103 IF (D2) 162,181,181	1326
162 N=1	1327
NN=1	1328
184 IF (CONT(N)-CONTA(NN)) 181,182,183	1329
183 N=N+1	1330
IF (CONT(N)) 184,181,184	1331
182 IF (CONT(N)) 1182,181,1182	1332
1182 CALL PLOT (POS1X(N),POS1Y(N),POS2X(NN),POS2Y(NN),POS2X(NN),	1333
1 POS2Y(NN),CONTA(NN),+1)	1334
IF (N) 181,181,1184	1335
1184 IF (CONTA(NN))184,181,184	1336
181 IF (D3) 187,438,438	1337
187 N=1	1338
NN=1	1339
200 IF (CONTB(N)-CONTA(NN))138,198,199	1340
199 NN=NN+1	1341
IF (CONTA(NN)) 200,138,200	1342
198 IF (CONTB(N)) 1198,138,1198	1343
1198 CALL PLOT (POS3X(N),POS3Y(N),POS2X(NN),POS2Y(NN),POS2X(NN),	1344
1 POS2Y(NN),CONTA(NN),-1)	1345
IF (CONTB(N)) 200,138,200	1346
438 N=1	1347
NN=1	1348
450 IF (CONTB(N)-CONTA(NN)) 538,448,449	1349
449 N=N+1	1350
IF (CONTB(N)) 450,538,450	1351
448 IF (CONTB(N)) 1448,538,1448	1352
1448 CALL PLOT (POS2X(NN),POS2Y(NN),POS3X(N),POS3Y(N),POS2X(NN),	1353
1 POS2Y(NN),CONTA(NN),-1)	1354
IF (CONTB(N))450,538,450	1355
138 IF (D3) 201,203,203	1356
201 IF (D4) 227,206,206	1357
206 N=1	1358
NN=1	1359
226 IF (CONTB(N)-CONTC(NN)) 223,224,227	1360
223 N=N+1	1361
IF (CONTB(N)) 226,227,226	1362
224 IF (CONTB(N)) 1224,227,1224	1363
1224 CALL PLOT (POS4X(NN),POS4Y(NN),POS3X(N),POS3Y(N),POS4X(NN),	1364
1 POS4Y(NN),CONTC(NN),+1)	1365
IF (N) 227,227,2226	1366
227 IF (D5) 228,230,230	1367
230 N=1	1368
NN=1	1369
242 IF (CONTB(N)-CONTC(NN)) 239,240,241	1370
239 NN=NN+1	1371
IF (CONTC(NN)) 242,243,242	1372
240 IF (CONTD(N)) 1240,243,1240	1373
1240 CALL PLOT (POS5X(N),POS5Y(N),POS4X(NN),POS4Y(NN),POS4X(NN),	1374
1 POS4Y(NN),CONTC(NN),-1)	1375
IF (CONTC(NN)) 242,243,242	1376
223 N=1	1377
NN=1	1378
250 IF (CONTD(N)-CONTC(NN)) 1252,253,241	1379
252 N=N+1	1380
IF (CONTD(N)) 255,241,255	1381
253 IF (CONTD(N)) 1253,241,1253	1382

1253	CALL PLOT (POS5X(N),POS5Y(N),POS4X(NN),POS4Y(NN),POS4X(NN),	1383
1	POS4Y(NN),CONTC(NN),-1)	1384
	IF (CONTC(NN)) 255,241,255	1385
1252	IF (CONTD(N)) 252,241,252	1386
241	N=1	1387
	NN=1	1388
543	IF (CONTB(N)-CONTD(NN)) 243,544,243	1389
544	IF (CONTB(N)) 545,243,545	1390
545	IF (CONTD(NN)) 546,243,546	1391
546	CALL CALPLT (POS3X(N),POS3Y(N),3)	1392
	CALL CALPLT (POS5X(NN),POS5Y(NN),2)	1393
	N=N+1	1394
	NN=NN+1	1395
	GO TO 543	1396
203	IF (D4) 256,275,275	1397
256	N=1	1398
	NN=1	1399
1274	IF (CONTB(N)-CONTC(NN)) 275,276,277	1400
277	N=N+1	1401
	IF (CONTB(N)) 1274,275,1274	1402
276	IF (CONTB(N)) 1276,275,1276	1403
1276	CALL PLOT (POS4X(NN),POS4Y(NN),POS3X(N),POS3Y(N),POS4X(NN),	1404
1	POS4Y(NN),CONTC(NN),+1)	1405
	IF (N) 275,275,1274	1406
275	CONTINUE	1407
	IF (D5) 278,280,280	1408
278	N=1	1409
	NN=1	1410
291	IF (CONTD(N)-CONTC(NN)) 243,289,290	1411
290	NN=NN+1	1412
	IF (CONTC(NN)) 291,243,291	1413
289	IF (CONTD(N)) 1289,243,1289	1414
1289	CALL PLOT (POS5X(N),POS5Y(N),POS4X(NN),POS4Y(NN),POS4X(NN),	1415
1	POS4Y(NN),CONTC(NN),-1)	1416
	IF (CONTC(NN)) 291,243,291	1417
280	N=1	1418
	NN=1	1419
302	IF (CONTD(N)-CONTC(NN)) 241,300,301	1420
301	N=N+1	1421
	IF (CONTD(N)) 302,241,302	1422
300	IF (CONTD(N)) 1300,241,1300	1423
1300	CALL PLOT (POS5X(N),POS5Y(N),POS4X(NN),POS4Y(NN),POS4X(NN),	1424
1	POS4Y(NN),CONTC(NN),-1)	1425
	IF (CONTD(NN)) 302,241,302	1426
243	INDEX=INDEX+1	1427
	IF (INDEX-4) 800,800,801	1428
800	GO TO (804,805,806,807),INDEX	1429
804	J1=J1+2	1430
	J2=J2-2	1431
	K1=K1+3	1432
	K2=K2-1	1433
	L1=L1+2	1434
	M1=M1+1	1435
	M2=M2-1	1436
	GO TO 808	1437
805	J1=J1+2	1438
	K1=K1+1	1439
	K2=K2+1	1440
	M1=M1+1	1441

	M2=M2-1	1442
	GO TO 100	1443
806	J2=J2+2	1444
	K1=K1-1	1445
	K2=K2+1	1446
	M1=M1+1	1447
	M2=M2+1	1448
	GO TO 100	1449
807	J1=J1-2	1450
	K1=K1-1	1451
	K2=K2-1	1452
	M1=M1-1	1453
	M2=M2+1	1454
	GO TO 100	1455
801	IX=IX+1	1456
	IF (IX-IS) 809,809,810	1457
809	INDEX=1	1458
	GO TO 804	1459
808	SQX=SQX+(2.0*SPX)	1460
	GO TO 100	1461
810	IY=IY+1	1462
	IF (IY-IS) 2811,2811,2812	1463
2811	SQX=SQX-(2.0*(SPP-1.0)*SPX)	1464
	SQY=SQY+(2.0*SPY)	1465
	J1=1	1466
	K1=2	1467
	K2=K2+1	1468
	L1=2	1469
	L2=L2+2	1470
	M1=1	1471
	M2=M2+1	1472
	IX=1	1473
811	INDEX=1	1474
	GO TO 100	1475
2812	SQX=SQX+(2.0*SPX)	1476
	SQY=SQY-(2.0*(SPP-1.0)*SPY)	1477
	IF (JC-NX+1) 698,851,851	1478
851	K=1	1479
	SQX=SPX	1480
	SQY=SQY+(2.0*SPP*SPY)	1481
1852	CONTINUE	1482
1008	FORMAT (2F10.0,15)	1483
	JC=1	1484
	GO TO 850	1485
2226	IF (CCNTC(NN)) 226,227,226	1486
812	IF (LAST) 1001,1003,1001	1487
1003	CONTINUE	1488
9941	CALL CALPLT(24.0,0.0,-3)	1489
	GO TO 9942	1490
1001	WRITE (6,1002)	1491
1002	FORMAT (5H END)	1492
	CALL CALPLT (0.0,0.0,999)	1493
	RETURN	1494
	END	1495

Subroutine LINE1

LINE1 computes and stores all contour intercepts with side 1 in figure 2 for each pair of adjacent triangles in the 3 by 3 submatrix in turn.

```

SUBROUTINE LINE1 (DEPTHL,DEPTHM,CI,INDEX,I ,D1)      1496
COMMON /BLK6/ SP                                     1497
COMMON /BLK8/ SQX,SQY                                 1498
COMMON /BLK9/ POS1X(20),POS1Y(20),CONT (20)          1499
D1=DEPTHL-DEPTHM                                     1500
KX=DEPTHL/CI                                          1501
SX=KX                                                 1502
IF (D1.LT.0) CONT (I )=SX*CI+CI                      1503
IF (D1.GE.0) CONT (I )=SX*CI                        1504
104 CONTINUE                                          1505
IF (D1) 1,2,2                                         1506
1 CONTINUE                                           1507
IF (CONT(I)-DEPTHM.LE.0.0.AND.D1.LT.0.0) 105,106    1508
2 CONTINUE                                           1509
IF (CONT(I)-DEPTHM.LT.0.0.AND.D1.GE.0.0) 106,105    1510
105 IF (D1.LT.0) DC=CONT (I )-DEPTHL                 1511
IF (D1.GE.0) DC=DEPTHL-CONT (I )                     1512
IF (D1.EQ.0.0) D1=0.00000001                         1513
GO TO (107,108,109,110),INDEX                       1514
107 POS1X(I)=SQX-((DC/ABS(D1))*SP)                   1515
POS1Y(I)=SQY                                           1516
111 I=I+1                                             1517
IF(I .GT.20) PRINT 500                               1518
IF (I.GT.20) B=(FOUR/0.0)**2                         1519
500 FORMAT(1H1* CONTOUR IS TOO SMALL*/ )             1520
IF (D1.LT.0.0) CONT (I )=CONT (I -1)+CI             1521
IF (D1.GE.0.0) CONT (I )=CONT (I -1)-CI             1522
GO TO 104                                             1523
108 POS1Y(I)=SQY+((DC/ABS(D1))*SP)                   1524
POS1X(I)=SQX                                           1525
GO TO 111                                             1526
109 POS1X(I)=SQX+((DC/ABS(D1))*SP)                   1527
POS1Y(I)=SQY                                           1528
GO TO 111                                             1529
110 POS1X(I)=SQX                                       1530
POS1Y(I)=SQY-((DC/ABS(D1))*SP)                       1531
GO TO 111                                             1532
106 CONT(I)=0.0                                       1533
RETURN                                              1534
END                                                  1535

```

Subroutine LINE2

LINE2 computes and stores all contour intercepts with side 2 in figure 2 for each pair of adjacent triangles in the 3 by 3 submatrix in turn.

SUBROUTINE LINE2 (DEPTHM,DEPTHJ,CI,INDEX,II ,D2)	1536
COMMON /BLK6/ SP	1537
COMMON /BLK8/ SQX,SGY	1538
COMMON /BLK10/ POS2X(20),POS2Y(20),CONTA(20)	1539
D2=DEPTHM-DEPTHJ	1540
KX=DEPTHM/CI	1541
SX=KX	1542
IF (D2.LT.0) CONTA(II)=SX*CI+CI	1543
IF (D2.GE.0) CONTA(II)=SX*CI	1544
115 CONTINUE	1545
IF (D2) 1,2,2	1546
1 CONTINUE	1547
IF (CONTA(II)-DEPTHJ.LE.0.AND.D2.LT.0) 116,117	1548
2 CONTINUE	1549
IF (CONTA(II)-DEPTHJ.LT.0.AND.D2.GE.0) 117,115	1550
116 IF (D2.LT.0) DC=CONTA(II)-DEPTHM	1551
IF (D2.GE.0) DC=DEPTHM-CONTA(II)	1552
IF (D2.EQ.0.0) D2=0.000000001	1553
GO TO (118,119,120,121) ,INDEX	1554
118 POS2X(II)=SQX-SP	1555
POS2Y(II)=SGY+((DC/ABS(D2))*SP)	1556
122 II=II+1	1557
IF (II.GT.20) 3=(FOUR/0.0)**2	1558
IF (II .GT.20) PRINT 500	1559
500 FORMAT(* CONTOUR INTERVAL IS TOO SMALL*/)	1560
IF (D2.LT.0.0) CONTA(II)=CONTA(II -1)+CI	1561
IF (D2.GE.0.0) CONTA(II)=CONTA(II -1)-CI	1562
GO TO 115	1563
119 POS2X(II)=SQX+((DC/ABS(D2))*SP)	1564
POS2Y(II)=SGY+SP	1565
GO TO 122	1566
120 POS2X(II)=SQX+SP	1567
POS2Y(II)=SGY-((DC/ABS(D2))*SP)	1568
GO TO 122	1569
121 POS2X(II)=SQX-((DC/ABS(D2))*SP)	1570
POS2Y(II)=SGY-SP	1571
GO TO 122	1572
117 CONTA(II)=0.0	1573
RETURN	1574
END	1575

Subroutine LINE3

LINE3 computes and stores all contour intercepts with side 3 in figure 2 for each pair of adjacent triangles in the 3 by 3 submatrix in turn.

SUBROUTINE LINE3 (DEPTHL,DEPTHJ,CI,INDEX,III,D3)	1576
COMMON /BLK6/ SP	1577
COMMON /BLK8/ SQX,SQY	1578
COMMON /BLK11/PUS3X(20),POS3Y(20),CONTB(20)	1579
D3=DEPTHL-DEPTHJ	1580
KX=DEPTHL/CI	1581
SX=KX	1582
IF (D3.LT.0) CONTB(III)=SX*CI+CI	1583
IF (D3.GE.0) CONTB(III)=SX*CI	1584
341 CONTINUE	1585
IF (D3) 1,2,2	1586
1 CONTINUE	1587
IF (CONTB(III)-DEPTHJ.LE.0.0.AND.D3.LT.0.0) 339,340	1588
2 CONTINUE	1589
IF (CONTB(III)-DEPTHJ.LT.0.0.AND.D3.GE.0.0) 340,339	1590
339 IF (D3.LT.0) DC=CONTB(III)-DEPTHL	1591
IF (D3.GE.0) DC=DEPTHL-CONTB(III)	1592
IF (D3.EQ.0.0) D3=C.00C000001	1593
GO TO (342,343,344,345) ,INDEX	1594
342 PUS3X(III)=SQX-((DC/ABS(D3))*SP)	1595
POS3Y(III)=SQY+((DC/ABS(D3))*SP)	1596
346 III=III+1	1597
IF(III.GT.20) PRINT 500	1598
IF(III.GT.20) B=(FOUR/O.C)**2	1599
500 FORMAT(* CONTOUR INTERVAL IS TOO SMALL*)	1600
IF (D3.LT.0.0) CONTB(III)=CONTB(III-1)+CI	1601
IF (D3.GE.0.0) CONTB(III)=CONTB(III-1)-CI	1602
GO TO 341	1603
343 POS3X(III)=SQX+((DC/ABS(D3))*SP)	1604
PUS3Y(III)=SQY+((DC/ABS(D3))*SP)	1605
GO TO 346	1606
344 POS3X(III)=SQX+(DC/ABS(D3))*SP	1607
POS3Y(III)=SQY-(DC/ABS(D3))*SP	1608
GO TO 346	1609
345 POS3X(III)=SQX-((DC/ABS(D3))*SP)	1610
PUS3Y(III)=SQY-((DC/ABS(D3))*SP)	1611
GO TO 346	1612
340 CONTB(III)=0.0	1613
RETURN	1614
END	1615

Subroutine LINE4

LINE4 computes and stores all contour intercepts with side 4 in figure 2 for each pair of adjacent triangles in the 3 by 3 submatrix in turn.

```

SUBROUTINE LINE4 (DEPTHJ,DEPTHK,C1,INDEX,I4 ,D4)      1616
COMMON /BLK6/ SP                                       1617
COMMON /BLK8/ SQX,SQY                                  1618
COMMON /BLK12/POS4X(20),POS4Y(20),CONTC(20)          1619
D4=DEPTHJ-DEPTHK                                       1620
KX=DEPTHJ/C1                                           1621
SX=KX                                                  1622
IF (D4.LT.0) CONTC(I4 )=SX*C1+C1                     1623
IF (D4.GE.0) CONTC(I4 )=SX*C1                       1624
207 CONTINUE                                           1625
IF (D4) 1,2,2                                          1626
1 CONTINUE                                           1627
IF (CONTC(I4)-DEPTHK.LE.0.0.AND.D4.LT.0.0)208,209    1628
2 CONTINUE                                           1629
IF (CONTC(I4)-DEPTHK.LT.0.0.AND.D4.GE.0.0)209,208    1630
208 IF (D4.LT.0) DC=CONTC(I4 )-DEPTHJ                1631
IF (D4.GE.0.0) DC=DEPTHJ-CONTC(I4)                  1632
IF (D4.EQ.0.0) D4=0.00000001                        1633
GO TO (210,211,212,213) ,INDEX                      1634
210 POS4X(I4)=SQX+SP+((DC/ABS(D4))*SP)                1635
POS4Y(I4)=SQY+SP                                      1636
214 I4=I4+1                                           1637
IF(I4 .GT.20) PRINT 500                              1638
IF(I4.GT.20) 3=(FOUR/O.0)**2                         1639
500 FORMAT(* CONTOUR INTERVAL IS TOO SMALL*)         1640
IF (D4.LT.0.0) CONTC(I4 )=CONTC(I4 -1)+C1           1641
IF (D4.GE.0.0) CONTC(I4 )=CONTC(I4 -1)-C1           1642
GO TO 207                                             1643
211 POS4X(I4)=SQX+SP                                  1644
POS4Y(I4)=SQY+SP-((DC/ABS(D4))*SP)                  1645
GO TO 214                                             1646
212 POS4X(I4)=SQX+SP-((DC/ABS(D4))*SP)              1647
POS4Y(I4)=SQY-SP                                      1648
GO TO 214                                             1649
213 POS4X(I4)=SQX-SP                                  1650
POS4Y(I4)=SQY-SP+((DC/ABS(D4))*SP)                  1651
GO TO 214                                             1652
209 CONTC(I4)=0.0                                     1653
RETURN                                              1654
END                                                  1655

```

Subroutine LINE5

LINE5 computes and stores all contour intercepts with side 5 in figure 2 for each pair of adjacent triangles in the 3 by 3 submatrix in turn.

SUBROUTINE LINE5 (DEPTHL,DEPTHK,CI,INDEX,I5 ,D5)	1656
COMMON /BLK6/ SP	1657
COMMON /BLK8/ SQX,SQY	1658
COMMON /BLK13/POS5X(20),POS5Y(20),CONTD(20)	1659
D5=DEPTHL-DEPTHK	1660
KX=DEPTHL/CI	1661
SX=KX	1662
IF (D5.LT.0) CONTD(I5)=SX*CI+CI	1663
IF (D5.GE.0) CONTD(I5)=SX*CI	1664
244 CONTINUE	1665
IF (D5) 1,2,2	1666
1 CONTINUE	1667
IF (CONTD(I5)-DEPTHK.LE.0.0.AND.D5.LT.0.0) 245,246	1668
2 CONTINUE	1669
IF (CONTD(I5)-DEPTHK.LT.0.0.AND.D5.GE.0.0) 246,245	1670
245 IF (D5.LT.0) DC=CONTD(I5)-DEPTHL	1671
IF (D5.GE.0.0) DC=DEPTHL-CONTD(I5)	1672
IF (D5.EQ.0.0) D5=0.00000001	1673
GO TO (247,248,249,250) ,INDEX	1674
247 POS5X(I5)=SQX	1675
POS5Y(I5)=SQY+((DC/ABS(D5))*SP)	1676
251 I5=I5+1	1677
IF(I5 .GT.20) PRINT 500	1678
IF(I5.GT.20) B=(FOUR/O.0)**2	1679
500 FORMAT(* CONTOUR INTERVAL IS TOO SMALL*)	1680
IF (D5.LT.0.0) CONTD(I5)=CONTD(I5 -1)+CI	1681
IF (D5.GE.0.0) CONTD(I5)=CONTD(I5 -1)-CI	1682
GO TO 244	1683
248 POS5X(I5)=SQX+((DC/ABS(D5))*SP)	1684
POS5Y(I5)=SQY	1685
GO TO 251	1686
249 POS5X(I5)=SQX	1687
POS5Y(I5)=SQY-((DC/ABS(D5))*SP)	1688
GO TO 251	1689
250 POS5X(I5)=SQX-((DC/ABS(D5))*SP)	1690
POS5Y(I5)=SQY	1691
GO TO 251	1692
246 CONTD(I5)=0.0	1693
RETURN	1694
END	1695

Subroutine PLOT

PLOT generates the necessary plotter instructions for drawing a straight line between two intercepts for a particular contour line. If the contour terminates or begins with a side which connects two boundary elements of the depth matrix, the contour value is plotted.

PLOT is called from within a series of nested logical statements which first match the corresponding stored intercepts and then index sequentially until all contours within the confines of a triangle are plotted.

SUBROUTINE PLOT (POS3X,POS3Y,POS1X,POS1Y,POS2X,POS2Y,CONTA,ISIGN)	1696
COMMON /BLK7/ N,NN,PX1,PY1,XMAX,YMAX,XMAY,YMAY,C1	1697
COMMON /LIMITS/ MIN1,MAX1,IADDI	1698
DATA COT/O3770000000C0C0C0C00000/	1699
CALL CALPLT (POS3X,POS3Y,3)	1700
CALL CALPLT (POS1X,POS1Y,2)	1701
DX=POS2Y-PY1	1702
DY=POS2X-PX1	1703
S=SQR((DX*DX)+DY*DY)	1704
AMAX=XMAX+0.05	1705
TEMPX=CONTA	1706
IF (CONTA.LT.100) GO TO 29	1707
CONTA=CONTA-IADDI	1708
IF (S-0.07) 29,30,30	1709
30 IF (POS2X-0.0015) 23,22,22	1710
23 CALL COLUMN (-0.05,POS2Y,0.07,CONTA,0.0,-1)	1711
PY1=POS2Y	1712
PX1=POS2X	1713
GO T O 29	1714
22 IF (POS2Y+0.0015) 24,24,25	1715
25 CALL NUMBER (POS2X,0.05,0.07,CONTA,90.0,-1)	1716
PY1=POS2Y	1717
PX1=POS2X	1718
GO TO 29	1719
24 IF (POS2Y+YMAX-0.0515) 26,27,27	1720
26 CALL COLUMN (POS2X,YMAY,0.07,CONTA,90.0,-1)	1721
PY1=POS2Y	1722
PX1=POS2X	1723
GO TO 29	1724
27 IF (POS2X-XMAX+0.0015) 29,29,28	1725
28 CALL NUMBER (AMAX,POS2Y,0.07,CONTA,0.0,-1)	1726
99 CONTINUE	1727
PY1=POS2Y	1728
PX1=POS2X	1729
29 N=N-1*ISIGN	1730
CONTA=TEMPX	1731
NN=NN+1	1732
RETURN	1733
END	1734

Subroutine COLUMN

By George Salley

COLUMN right-justifies a BCD (binary-coded decimal) number.

	SUBROUTINE COLUMN (X,Y,S,FPN,TH,N)	1735
C	X AND Y ARE THE COORDINATES OF THE LOWER RIGHTMOST EDGE	1736
C	S IS THE SIZE OF CHARACTER TO BE USED IN PRINTING	1737
C	FPN IS AN ACTUAL FLOATING POINT NUMBER WHOSE VALUE IS TO BE	1738
C	PRINTED ON THE PLOTTED OUTPUT	1739
C	TH IS AN ANGLE (DEGREES) AT WHICH THE NUMBER IS TO APPEAR	1740
C	N IS AN INTEGER SPECIFYING THE ACCURACY TO WHICH THE NUMBER IS	1741
C	TO BE PRINTED	1742
	SPC = .857143	1743
	SPG = .285714	1744
	NL = 0	1745
	M = 0	1746
	IF (N) 50,20,20	1747
20	NL = N+1	1748
	M = N	1749
50	TFPN = ROUND(FPN)	1750
	IFPN = TFPN*10**M	1751
	IF (IFPN) 70,55,75	1752
55	IF (TFPN) 60,60,100	1753
60	NL = NL+1	1754
	GO TO 100	1755
70	NL = NL+1	1756
	TFPN = ABS(TFPN)	1757
75	M = 0.4343*ALOG(TFPN)+1.0	1758
	IF (M) 100,100,80	1759
80	NL = NL + M	1760
100	DLT = (SPC * S * (FLOAT(NL))) - (SPG*S)	1761
	T = TH*0.017453	1762
	YP = Y - (DLT*SIN(T))	1763
	XP = X - (DLT*COS(T))	1764
120	CALL NUMBER (XP,YP,S,FPN,TH,N)	1765
	RETURN	1766
	END	1767

OPERATING INSTRUCTIONS

Input

Basically the input data can be divided into two categories. One category is termed "program data," and the other is referred to as "control-point data." (The maximum number of control points is limited to 1000.) Program data are composed of first a format (user's choice) for reading the floating-point program variables; the fixed-point program variables and the appropriate codes for each option follow. If the control-point data are not on tape, the user must supply a format for reading each control-point data card. The control-point data are composed of individual cards or tape records each of which contains the X-Y coordinate of each scalar variation and its magnitude Z, in that order.

The control-point data can originate from any source. If an algebraic expression is to be utilized to obtain the control-point data, irregularly spaced scalar variations are preferred. However, regularly spaced scalar variations can be processed with the program.

In view of the various options available to the user (to be discussed subsequently), the number of required data cards is not rigidly fixed. Thus, a figure indicating the card on which a particular variable is to be found is not possible. However, in figure 4 the order in which each variable is read and the format utilized for reading it are indicated. In table II program variables are listed and its function in the program is defined.

Some knowledge of the input data is required to adequately assign the program variable values. Caution should be exercised in the selection of DIST (grid separation), since it is primarily responsible for establishing the dimensions of the depth matrix. If DIST is too small, the maximum dimensions of the depth matrix (60 by 60) will be exceeded. DIST also controls the dimensions of the region within which control points can be found. (See the discussion on "Depth Matrix.") All the control-point data are searched for values which fall within a ring with the initial inner radius set equal to zero and the outer radius set equal to the incremental radial difference of DIST/10. The ring has a mean radius of one-half the sum of the two radii. Since the mean radius of the ring is incremented in multiples of the incremental radial difference before each search of the data, DIST probably influences the required computer time more than any of the remaining variables.

The units for DIST, X, Y, and DISPGRD are required to be the same. If X and Y represent different quantities, such as Mach number and height, respectively, an appropriate scale factor must be applied to X to establish a fictitious one-to-one correspondence between the magnitudes of the two variables. Since the objective is to

establish roughly the same order of magnitude between the two variables, Mach number should be converted into the units of height per second.

It is assumed that X , Y , and sometimes Z are expressed as integral multiples of the user's basic unit (meters, inches, etc.). Thus, if it is desired to contour data which are expressible in fractional parts of the basic unit, X , Y , and Z must be scaled up in magnitude so that the significant part thereof is plotted. That is, data expressed to 0.0001 inch are to be multiplied by 10 000. If similarly treated, SCLE will reestablish the desired plot dimensions.

The inputs MAXI, MINI, TANG, and IDMX establish the criteria for either accepting or rejecting a given control point. The upper and lower limits for the magnitudes of the control-point X -component are set by MAXI and MINI. If both MAXI and MINI are zero, no data points are rejected. Together TANG and IDMX determine whether the relative height difference between the Z -coordinates of two control points is sufficiently small to permit their combined use in the gradient determinations. Of the two variables TANG is the dominant variable over a radial distance equal to the product of TANG and IDMX. Thereafter, IDMX becomes the dominant variable. The required computer time can be affected by TANG and IDMX.

The units for Z , IDMX, and CI are the same. The input Z may be any scalar variation (height, temperature, etc.). The program assumes IDMX, CI, and Z are integral multiples of a basic unit and not fractional parts thereof.

Options

Control-point data.- The control-point data may be on either punched cards or tape and may be either floating point or fixed point. Program codes specify which of the four options are to be expected. If the punched-card option is selected, a format for reading each data card must be furnished by the user. The subroutine READIT will automatically place the data in the proper form and establish the proper type required for processing.

Sorting of control-point data.- There is no requirement for the control-point data to be in a specific order. The program subroutine GRIDIT will automatically scan all the data furnished until a maximum of KMAX control points are selected for the gradient computation. The scanning process is, however, a very time-consuming activity. In fact, it is by far the largest user of computer time and should be minimized as much as possible. As a result, the program contains an optional sorting routine, SORTIT. SORTIT can be called with a code of +1 for ISRT. The variable ISRTOPT specifies the manner in which the data are to be sorted.

Interpolation.- The digital program will expand each 3 by 3 submatrix into a $2SPP + 1$ by $2SPP + 1$ submatrix in AUTOCON. Each missing element, if any, is determined by use of linear interpolation. The input SPP permits the size of each triangle over which the line segments, representing contour lines, are drawn to be reduced so that the contours will appear more continuous. The value of SPP can not exceed 8.

Deck Setup

As stated, the digital contouring program is composed of seven overlaid programs and their various subroutines. CONTOUR is the main overlay (0,0 level) and is, as a result, the program identification.

A deck setup for a case in which the control-point data are contained on a deck of punched cards is shown in figure 5, and a deck setup for a case in which a binary tape file is used is shown in figure 6. The binary tape must be one which was generated by using RECOUNT. If the control-point data are contained on a deck of punched cards, the control cards for tape file 9 are not needed.

Output

The digital program outputs data in two forms. First, there is a printed listing of information pertaining to the depth matrix (dimensions, origin, etc.) and to the plot size, as well as a frequency distribution plot of all the differences between the actual scalar measurement at each control point and that predicted by the depth matrix. Second, plotter instructions for a graphic display of the scalar variations are written on tape. The tape is then used by the mechanical plotter to produce the contour charts.

Several diagnostics have been programmed into the digital contouring program. Each attempts to isolate potential execution difficulties and to inform the user before they occur, in the interest of saving computer time. The following reasons are given for the diagnostics:

- Control-point data exceed 1000 points.
- Maximum dimensions of depth matrix are exceeded.
- Depth-matrix dimensions are too small.
- Minimum depth-matrix elevation is too small.
- Depth matrix cannot be smoothed.
- Contour interval is too small.

A mode 4 stop is anticipated for each diagnostic. The diagnostics themselves are sometimes lengthy and are not given herein.

```

JOB,1,1000,65000. -----
RUN(S)
NORFL.
SETINDF.
LGO.
REWIND(CALTPE)
REQUEST TAPEXX,HI,X.  CALTP , RIL, -----
REWIND(TAPEXX)
COPYBF(CALTPE,TAPEXX)
UNLOAD(TAPEXX)
EXIT.
UNLOAD(TAPEXX)
7,8,9
:
:
Source Deck
:
:
7,8,9
Program Data
Control Point Data
6,7,8,9

```

NOTE: TAPEXX may be any legal file name.

Figure 5.- Deck setup when a punched deck of control-point data is used.

```

JOB,1,1000,65000.
RUN(S)
NORFL.
SETINDF.
REQUEST TAPE1,HY.  XXXXXX ,ROL,
REWIND(TAPE1)
REWIND(TAPE9)
COPYBF(TAPE1, TAPE9)
REWIND(TAPE9)
DROPFIL(TAPE1)
LGO.
REWIND(CALTPE)
REQUEST TAPEXX,HI,X.  CALTP , RIL, -----
REWIND(TAPEXX)
COPYBF(CALTPE,TAPEXX)
UNLOAD(TAPEXX)
EXIT
UNLOAD(TAPEXX)
7,8,9
.
.
.
.
Source Deck
.
.
.
.
7,8,9
Program Data
6,7,8,9

```

NOTE: TAPEXX may be any legal file name

XXXXXX may be any legal tape number

Figure 6.- Deck setup when a binary file of control-point data is used.

SAMPLE PROBLEM

A sample problem was set up for a punched-card deck of control-point data. For each program data card, the magnitude of each variable punched on each data card is shown in figure 7, and in table III, the control-point data read by the variable format FRMT ((3I10) in fig. 7) are tabulated. The plotted graphic is shown in figure 8.

Card type	Column number																											
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28
1	(4E18.8/4E18.8)																											
2	10	10			6000																							
3																												
4																												
5	-1				-3600					9000																		
6	-1				+1					+0																		
7	(3I10)																											

Figure 7.- Program data for sample problem.

The computer program requires approximately 65 000 octal words of storage, and the execution time varies from job to job. The execution time is primarily dependent on the number of control points being processed, the distribution of the control points, and the magnitude of DIST. On the average, $1\frac{1}{3}$ seconds of central processor time and an equivalent amount of peripheral time is required for each control point being processed. It is possible to reduce the time required to process a particular job by increasing DIST. The sample problem required approximately 739.95 decimal seconds of central processor time and 767.18 decimal seconds of peripheral time. The peripheral time may vary considerably even if the same data are used.

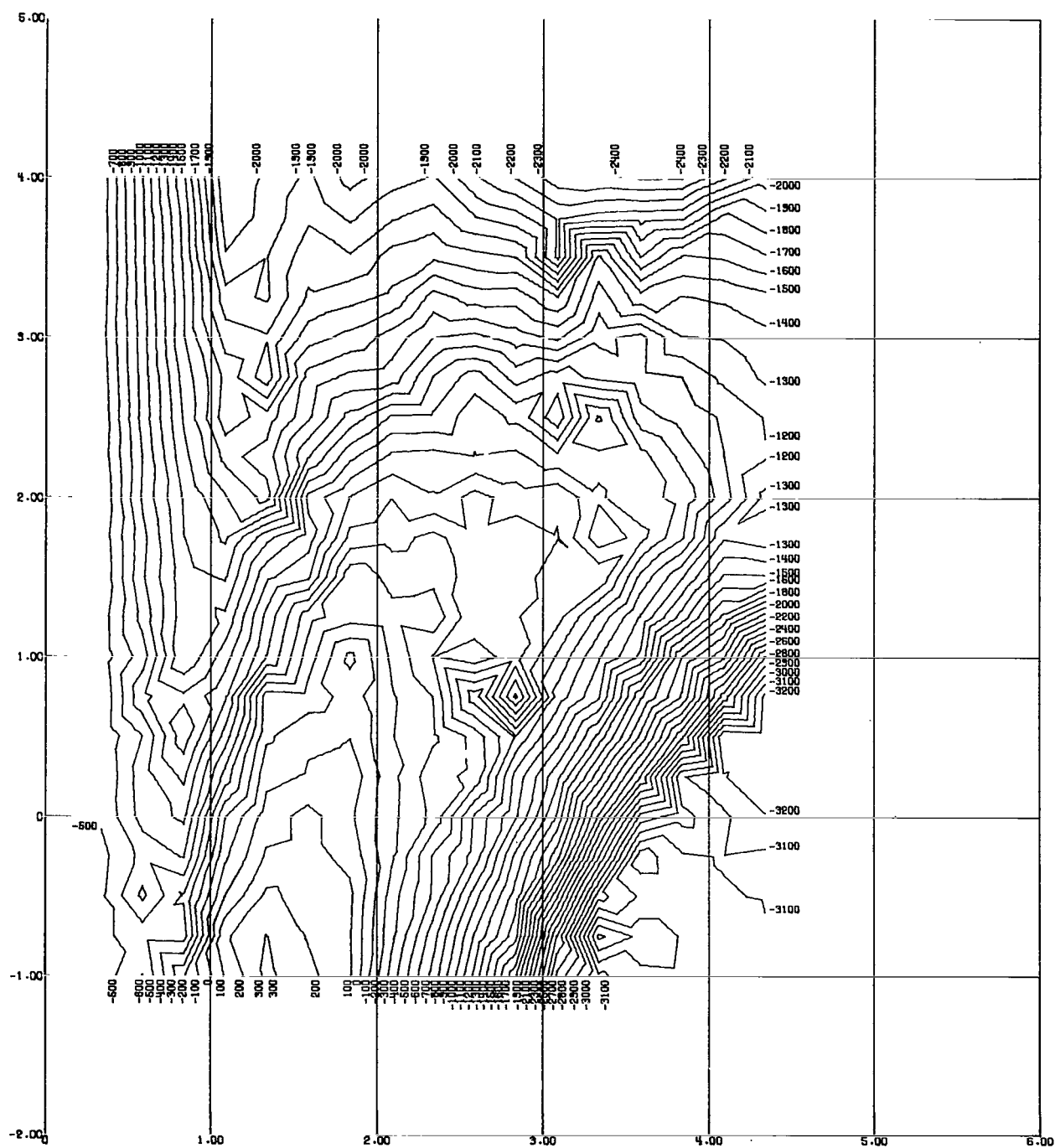


Figure 8.- Contour chart for sample problem.

Listing of Unsmoothed Depth-Matrix Data

THE FOLLOWING IS INFORMATION PERTAINING TO THE DEPTH MATRIX--SIZE,DIMENSIONS,ETC.

CORNER COORDINATES OF AREA TO BE CONTOURED

NORTH WEST CORNER--X= 4.0000000E+03 Y= 6.00307200E+04
SOUTH EAST CORNER--X= 5.09880000E+04 Y= 0.

DIMENSIONS OF REQUIRED PLOTTING SURFACE EXCLUSIVE OF GRID

Y DIMENSION OF DEPTH MATRIX IS 8.00400INCHES
X DIMENSION OF DEPTH MATRIX IS 6.26493INCHES

22ELEMENTS IN Y DIRECTION OF DEPTH MATRIX
17ELEMENTS IN X DIRECTION OF DEPTH MATRIX

YOU HAVE ELECTED TO REJECT ALL CONTROL POINTS WITH SCALAR VARIATIONS LESS THAN -3600 AND GREATER THAN 9000
THUS,
YOU HAVE A MINIMUM SCALAR VARIATION OF -3554
YOU HAVE A MAXIMUM SCALAR VARIATION OF 327

THE FOLLOWING INFORMATION REGARDING YOUR UNSMOOTHED DEPTH MATRIX IS FURNISHED

ADJUSTED BOUNDARIES OF DEPTH MATRIX

MINIMUM Y 0. MAXIMUM Y 6.00307200E+04
MINIMUM X 4.00000000E+03 MAXIMUM X 5.09880000E+04

UNSMOOTHED DEPTH MATRIX

9461	9000	8504	7903	8021	8123	7962	8055	8107	7914	7794	7637	7612	7586	7592	7784	7953
9457	9010	8559	7944	8029	8185	8082	8188	8247	8105	8042	7886	7947	7960	7979	8232	8130
9463	9015	8575	8009	8098	8257	8209	8339	8383	8333	8299	7873	8622	8201	8409	8391	8311
9452	9030	8601	8137	8085	8313	8363	8422	8642	8551	8559	8403	8753	8538	8606	8581	8529
9440	9045	8601	8250	8210	8456	8529	8643	8797	8829	8745	8677	8876	8934	8703	8695	8628
9458	9052	8656	8370	8135	8639	8726	8745	9004	9155	8956	9051	8970	8929	8900	8774	8681
9470	9060	8687	8341	8442	8682	8934	9116	9117	9263	9177	8925	9413	9042	8956	8888	8793
9460	9093	8729	8468	8546	8898	9177	9326	9340	9306	9326	9232	9277	9242	9074	8902	8806
9492	9077	8785	8608	8465	9235	9404	9499	9411	9542	9448	9490	9313	9231	9174	8950	8670
9461	9131	8802	8682	8969	9149	9531	9562	9631	9525	9563	9504	9237	9332	9113	8716	8772
9482	9114	8836	8786	9178	9282	9775	9668	9672	9540	9568	9423	9487	9070	8808	8482	8489
9450	9163	8839	8918	9332	9662	9756	9731	9770	9512	9507	9437	9172	8891	8556	8171	7841
9453	9248	8804	9052	9403	9747	10026	9778	9596	9672	9532	9284	9013	8781	8102	7821	7196
9489	9122	9016	9180	9859	9840	9942	9813	9699	9243	9823	9159	8916	8323	7987	7357	6767
9478	9297	8938	9341	9881	9985	9996	9805	9720	9566	9291	8968	8568	8076	7520	6710	6215
9499	9245	9378	9539	9569	10010	10072	9832	9639	9573	9067	8730	8237	7701	6909	6088	5572
9485	9258	9178	9791	10048	10136	10024	9827	9674	9283	9015	8582	7880	7163	6339	5534	4903
9529	9371	9290	9879	10115	10137	10070	9817	9491	9261	8776	8341	7507	6738	5753	4953	4217
9517	9277	9512	10000	10271	10163	10125	9751	9483	9046	8651	7912	7033	6186	5239	4379	3568
9517	9460	9449	10181	10303	10192	10111	9727	9345	8886	8537	7493	6576	5624	4726	3814	2958
9556	9398	9782	10107	10322	10231	10113	9658	9263	8769	8214	7271	6071	5068	4139	3224	2338
9507	9351	9790	10138	10318	10180	10057	9609	9195	8609	7911	7132	5660	4571	3605	2662	1736

Listing of Smoothed Depth-Matrix Data

THE FOLLOWING INFORMATION REGARDING THE SMOOTHED DEPTH MATRIX IS FURNISHED

IT HAS BEEN DETERMINED THAT EACH ELEMENT OF YOUR UNSMOOTHED DEPTH MATRIX IS INADEQUATELY FILLED

ADJUSTED BOUNDARIES OF DEPTH MATRIX

MINIMUM Y 0. MAXIMUM Y 6.0030720E+74
MINIMUM X 4.0000000E+03 MAXIMUM X 5.0000000E+04

REGRID WILL NOT PERMIT THE INTERNAL ELEMENTS OF I TO EXCEED THE FOLLOWING LIMITS

MINIMUM ELEVATION PRIOR TO SMOOTHING = -3424
MAXIMUM ELEVATION PRIOR TO SMOOTHING = 322

BE CAUTIOUS OF ELEMENT I(15,17)

MINIMUM ELEVATION AFTER INTERPOLATION ETC = -3424

MAXIMUM EXPECTED SLOPE BETWEEN TWO CONSECUTIVE GRID POINTS = 1.00000

SMOOTHED DEPTH MATRIX

9461	9000	8504	7973	8021	8123	7962	8755	8107	7914	7794	7637	7612	7586	7592	7784	7953
9457	9010	8559	7944	8120	8185	8082	8188	8247	8105	8042	7886	7947	7560	7979	8232	8130
9463	9015	8575	8170	8098	8257	8209	8339	8393	8333	8299	7873	8622	8201	8409	8391	8311
9452	9030	8601	8137	8085	8313	8363	8422	8642	8551	8559	8403	8753	8538	8606	8581	8529
9467	9045	8601	8257	8210	8456	8529	8643	8797	8829	8745	8677	8876	8934	8703	8695	8628
9458	9052	8655	8377	8135	8639	8726	8745	9004	9155	8956	9151	8970	8929	8900	8774	8681
9470	9060	8687	8341	8642	8682	8934	9114	9117	9263	9177	8925	9413	9042	8956	8888	8793
9466	9093	8729	8458	8546	8908	9177	9326	9340	9316	9326	9232	9277	9242	9074	8902	8806
9402	9077	8785	8438	8461	9236	9404	9409	9411	9542	9448	9490	9313	9231	9174	8950	8670
9461	9131	8802	8582	8965	9149	9531	9562	9631	9525	9563	9574	9237	9332	9113	8716	8772
9482	9114	8836	8736	9178	9282	9775	9668	9672	9540	9568	9423	9487	9070	8808	8482	8489
9457	9163	8820	8718	9332	9662	9756	9731	9770	9512	9507	9437	9172	8891	8556	8171	7841
9453	9248	8864	9052	9433	9747	10026	9778	9596	9672	9532	9284	9013	8781	8102	7821	7196
9489	9122	9315	9187	9859	9840	9942	9813	9609	9243	9823	9159	8916	8323	7987	7357	6767
9478	9297	8938	9351	9881	9985	10096	9905	9720	9566	9291	8968	8558	8076	7520	6710	6738
9400	9245	9078	9539	10069	10010	10072	9922	9639	9573	9067	8730	8237	7701	6909	6809	6709
9495	9258	9178	9701	10048	10136	10024	9827	9674	9283	9015	8582	7880	7163	7036	6922	6808
9529	9371	9290	9370	10115	10137	10070	9817	9491	9261	8776	8341	7507	6738	6887	6904	6921
9517	9277	9512	10000	10221	10163	10125	9751	9483	9046	8651	7912	7033	6885	6886	6805	6904
9517	9469	9449	10191	10303	10192	10111	9727	9345	8886	8537	7493	6576	6730	6878	6851	6894
9554	9398	9782	10107	10322	10231	10113	9658	9263	8769	8214	7271	6923	6826	6817	6834	6851
9507	9351	9700	10198	10318	10180	10057	9609	9195	8609	7911	7132	7270	6922	6826	6817	6808

YOUR SMOOTHED DEPTH MATRIX, I, IS PRINTED ABOVE.

Sample Problem Output for Evaluation of Smoothed Depth Matrix

AT THIS POINT THE SCALAR VARIATIONS PREDICTED BY I AT THE LOCATION OF EACH CONTROL POINT
IS COMPARED WITH THE SCALAR MAGNITUDE OF THE CONTROL POINT.
A PLOT FOR FREQUENCY OF OCCURRENCE VS DISCREPANCY FOLLOWS AS PART OF THIS LISTING

	1	2	3	4	5	6	7	8	9	10X	30	NUMBER
D	-72*											5
I	-59**											6
S	-67*****											24
C	-27*****											51
R	7*****											120
F	27*****											223
P	47*****											88
A	67*****											33
N	70*****											16
C	92*											4
Y	112*											5
	132*											4

ALL CONTROL POINTS HAVE BEEN COMPARED AND THE RESULTS ARE SHOWN

IT WAS DETERMINED FROM THE COMPARISONS THAT THERE WAS A

MEAN DIFFERENCE = 7.16227693E-03

AND A

ST DEV = 7.11931672E-12

THE DEPTH MATRIX WILL NOW BE PLOTTED

A TWO DIMENSIONAL CONTOUR CHART WILL BE PREPARED WITH A SUITABLE GRID

EACH GRID LINE REPRESENTS AN INTEGRAL MULTIPLE OF DISPGPD(SEE INPUT INSTRUCTIONS)

AND THE CONTOURS ARE POSITIONED RELATIVE TO THIS GRID

PLOTTING BEGINS WITH THE UPPER LEFT HAND CORNER OF THE DEPTH MATRIX

END

FORTTRAN VARIABLE NAMES

The major FORTRAN variable names and arrays are defined in table IV. Where required, the algebraic equivalent of the variable is shown. Certain variables assumed different names in different programs and subroutines and are so indicated in the table.

CONCLUDING REMARKS

A generalized digital contouring program has been developed and described. The program will accept any type of data regardless of the units or the dimensions of the region over which the data are to be plotted. Further, the program makes no assumptions regarding either the absolute or the relative magnitudes of the scalar variations being plotted.

The digital contouring program is limited in the number of acceptable control points and, to a degree, in the magnitude of the grid separation. A maximum of 1000 control points can be processed at one time. The grid separation should not be so small that it requires more than 60 grid points in any one direction in the depth matrix which represents the region being contoured. Further, the depth matrix cannot be smaller than a 3 by 3 array.

A sample problem with 552 data points was processed. The resulting computer listing of the output is shown, as well as the machine-generated contour chart.

Langley Research Center,
National Aeronautics and Space Administration,
Hampton, Va., September 3, 1970.

REFERENCES

1. Osborn, Roger T.: An Automated Procedure for Producing Contour Charts. IM No. 67-4, U.S. Naval Oceanographic Office, Feb. 1967. (Available from DDC as AD 807617.)
2. Anon.: Control Data 6400/6500/6600 Computer Systems FORTRAN Reference Manual. Publ. No. 60174900B, Control Data Corp., Nov. 1967.
3. Anon.: Control Data 6400/6500/6600 Computer Systems SORT/MERGE Reference Manual. Publ. No. 60176900, Control Data Corp., Mar. 1967.

TABLE I.- FUNCTION AND STORAGE OF EACH OVERLAID PROGRAM AND SUBROUTINE

Overlay	Program	Subroutine	Storage	Description	Page
(0, 0)			16 460 ₈		13
	CONTOUR		12 327 ₈	Reads program options and directs the order of execution of the overlays	
(1, 0)			5 625 ₈		14
	READIT		442 ₈	Reads either fixed-point or floating-point X-, Y-, and Z-coordinates from either card or tape and generates a coded binary tape of data suitable for use by the remaining overlays and subroutines	
		RECIN	302 ₈	A system routine for reading binary and BCD tapes generated by RECOUT	
		RECOUT	340 ₈	A system routine for packing binary and/or BCD shorter records into longer logical records of approximately 512 ₁₀ core memory words	
(2, 0)			27 305 ₈		16
	SORTIT		164 ₈	Prepares the input to SORT2	
		SORT2	207 ₈	A routine for calling SORT/MERGE using RECIN and RECOUT (Data is ordered according to program options.)	
(3, 0)			13 060 ₈		17
	COUPLE		13 060 ₈	Manages lower level overlays	
(3, 1)			31 712 ₈		17
	MATCAL		23 ₈	Manages the subroutines GRIDIT and REGRID	
		GRIDIT	17 160 ₈	Evaluates the gradient at each control point and evaluates the depth matrix	18
		REGRID	2 260 ₈	Checks each element of the depth matrix; fills in the missing elements; smooths the matrix	25
		CONVERT	16 ₈	Converts the units of the input data to the plot equivalent in inches	33
		TESTI	251 ₈	Examines the boundary elements of the depth matrix and reduces the matrix dimensions when all the elements in a column or row are missing	31
		CKPOINT	107 ₈	Checks data for control points which have been observed more than once	30
(3, 3)			27 061 ₈		34
	CKZFIT		12 634 ₈	Compares each scalar variation predicted by the depth matrix at the location of each control point with its control-point counterpart	
		DISCOT	555 ₈	Interpolates between depth-matrix elements to evaluate the predicted scalar variation at the location of each control point	
		SUB1	5 155 ₈	Compares the predicted scalar variation with its control-point counterpart and plots a frequency distribution curve on the listing	36

TABLE I.- FUNCTION AND STORAGE OF EACH OVERLAID PROGRAM AND SUBROUTINE -- Concluded

Overlay	Program	Subroutine	Storage	Description	Page
(3, 2)			25 056 ₈		39
	AUTOCON		3 351 ₈	Determines grid spacing and plots origin, as well as controls the orderly processing of the columns and rows of depth matrix and controls the orderly call to each subroutine	
		GRID	117 ₈	A CalComp modular routine for plotting a grid of equally spaced lines	
		CALPLT	154 ₈	Basic CalComp instruction to plotter pen; establishes plot origin and pen position (up or down) before, during, and after changing locations	
		LINE1	223 ₈	Determines and stores the coordinates of the intercept of each contour line with side 1 of a triangle	47
		LINE2	226 ₈	Determines and stores the coordinates of the intercept of each contour line with side 2 of a triangle	48
		LINE3	245 ₈	Determines and stores the coordinates of the intercept of each contour line with the common side (side 3) of adjacent triangles	49
		LINE4	230 ₈	Determines and stores the coordinates of the intercept of each contour line with side 4 of the adjacent triangle	50
		LINE5	223 ₈	Determines and stores the coordinates of the intercept of each contour line with side 5 of the adjacent triangle	51
		PLOT	1 366 ₈	Plots each line segment connecting corresponding contour intercepts on opposite sides of a triangle and calls NUMBER	52
		NUMBER	246 ₈	Labels those contour lines which terminate at the boundaries of the plot	
		LEROY	25 ₈	Slows plotter for Leroy pen	
		CALCOMP	1 056 ₈	Selects CalComp plotting system	
		COLUMN	163 ₈	Right-justifies BCD number	53
		AXES	510 ₈	Plots and annotates axes	

TABLE II.- LIST OF VARIABLE NAMES AND DEFINITIONS

FORTTRAN variable name	Card type	Definition
FRMT	1	Variable format for reading data on card types 3 and 4
KMAX	2	Integer specifying the number of control-point gradients required to compute an elevation at a particular grid point
KMAX1	2	Integer specifying the number of control points required to compute a gradient at a particular control point
IDMX	2	Integer specifying the maximum difference between scalar variations
DIST	3	Floating-point variable specifying the spacing between elements of the depth matrix
UNIT	3	Floating-point variable for converting the units of DIST into the smallest unit for which a conversion factor is available for converting UNIT to inches
CNVTOIN	3	Floating-point conversion factor for converting UNIT to inches
SPP	3	Floating-point interpolation factor for subdividing the submatrices in AUTOCON
CI	4	Contour interval
SCLE	4	Scale of the graphic
DISPGRD	4	Desired separation between grid lines of the graphic
TANG	4	Maximum anticipated slope between control points
ISRT	5	Code specifying whether data are to be sorted +1 sort data -1 do not sort data
MINI	5	Minimum anticipated scalar variation
MAXI	5	Maximum anticipated scalar variation
IRDTP	6	A code specifying whether control-point data are on tape or punched cards +1 data are on tape file 9 -1 data are on punched cards

TABLE II.- LIST OF VARIABLE NAMES AND DEFINITIONS -- Concluded

FORTTRAN variable name	Card type	Definition																																
IPTOPT	6	A code indicating type of data +1 data are fixed point -1 data are floating point																																
ISRTOPT	6	A code indicating primary and secondary variables in SORT/MERGE routines <table><tr><th>Code</th><th>Variable</th><th>Direction</th><th>Order</th></tr><tr><td rowspan="2">-1</td><td>X</td><td>Ascending</td><td>Secondary</td></tr><tr><td>Y</td><td>Descending</td><td>Primary</td></tr><tr><td rowspan="2">0</td><td>X</td><td>Ascending</td><td>Secondary</td></tr><tr><td>IDIST</td><td>Descending</td><td>Primary</td></tr><tr><td rowspan="2">1</td><td>IDIST</td><td>Ascending</td><td>Primary</td></tr><tr><td>Y</td><td>Descending</td><td>Secondary</td></tr><tr><td rowspan="2">2</td><td>Y</td><td>Descending</td><td>Secondary</td></tr><tr><td>X</td><td>Ascending</td><td>Primary</td></tr></table>	Code	Variable	Direction	Order	-1	X	Ascending	Secondary	Y	Descending	Primary	0	X	Ascending	Secondary	IDIST	Descending	Primary	1	IDIST	Ascending	Primary	Y	Descending	Secondary	2	Y	Descending	Secondary	X	Ascending	Primary
Code	Variable	Direction	Order																															
-1	X	Ascending	Secondary																															
	Y	Descending	Primary																															
0	X	Ascending	Secondary																															
	IDIST	Descending	Primary																															
1	IDIST	Ascending	Primary																															
	Y	Descending	Secondary																															
2	Y	Descending	Secondary																															
	X	Ascending	Primary																															
FRMT	7	A variable format for reading X, Y, and Z parameters on control-point data cards																																

**TABLE III.- TABULATED CONTROL POINT DATA
FOR SAMPLE PROBLEM**

<u>IX</u>	<u>IY</u>	<u>IZ</u>	<u>IX</u>	<u>IY</u>	<u>IZ</u>
4000	0	-445	6763	56428	-957
4100	1200	-460	6903	57629	-981
4159	2401	-471	6919	58829	-986
4171	3602	-479	6939	60029	-992
4311	4802	-498	7979	0	-508
4327	6002	-504	7987	1200	-540
4347	7203	-511	7999	2402	-571
4387	8404	-520	8079	3603	-597
4395	9605	-526	8239	4803	-619
4407	10805	-532	8339	6003	-644
4487	12005	-544	8399	7204	-670
4647	13206	-555	8411	8405	-698
4747	14407	-580	8551	9605	-722
4807	15607	-591	8567	10805	-750
4819	16807	-596	8587	12006	-777
4959	18008	-515	8627	13207	-803
4975	19209	-620	8635	14408	-828
4995	20410	-526	8647	15609	-851
5035	21610	-535	8727	16809	-875
5043	22811	-540	8887	18010	-910
5055	24012	-546	8887	19210	-925
5135	25213	-559	9047	20411	-950
5295	26413	-680	9059	21610	-976
5395	27613	-593	9109	22811	-1004
5455	28814	-701	9215	24013	-1032
5467	30015	-703	9235	25213	-1056
5607	31216	-722	9275	26413	-1069
5623	32416	-725	9283	27614	-1081
5643	33616	-729	9295	28815	-1092
5682	34817	-735	9375	30016	-1100
5691	36018	-737	9535	31216	-1135
5703	37218	-746	9635	32416	-1157
5783	38419	-760	9595	33617	-1175
5943	39619	-787	9707	34818	-1188
6043	40820	-805	9847	36019	-1213
6103	42021	-819	9863	37219	-1232
6115	43221	-825	9883	38419	-1252
6255	44422	-950	9923	39620	-1274
6271	45623	-956	9931	40821	-1290
6291	46823	-963	9943	42021	-1307
6331	48023	-972	10023	43221	-1331
6339	49223	-976	10183	44422	-1365
6351	50424	-981	10283	45623	-1390
6431	51624	-996	10343	46824	-1411
6591	52824	-922	10355	48024	-1424
6691	54027	-940	10495	49225	-1455
6751	55227	-952	10511	50426	-1469
			10531	51626	-1482

TABLE III.- TABULATED CONTROL POINT DATA
FOR SAMPLE PROBLEM - Continued

<u>IX</u>	<u>IY</u>	<u>IZ</u>	<u>IX</u>	<u>IY</u>	<u>IZ</u>
10571	52927	-1499	14523	50425	-1871
10579	54027	-1510	14582	51626	-1903
10591	55227	-1522	14595	52826	-1930
10671	56429	-1544	14735	54027	-1967
10931	57630	-1578	14751	55228	-1993
10931	58830	-1603	14771	56428	-2018
10991	60031	-1621	14911	57628	-2045
12003	0	02	14819	58828	-2068
12143	1201	72	14831	60029	-2090
12159	2402	40	15011	0	327
12179	3601	2	16071	1201	310
12210	4801	-43	16171	2402	307
12227	6002	-92	16231	3602	295
12239	7204	-141	16243	4802	274
12319	8406	-188	16382	6003	246
12479	9606	-223	16399	7206	214
12579	10809	-267	16419	8406	184
12639	12006	-324	16459	9606	154
12651	13207	-404	16467	10805	125
12701	14407	-456	16479	12006	96
12807	15607	-531	16559	13207	70
12827	16808	-602	16719	14407	48
12867	18009	-670	16819	15608	10
12875	19210	-739	16879	16809	-20
12887	20410	-804	16891	18009	-65
12957	21610	-859	17031	19209	-102
13127	22811	-905	17067	20409	-148
13227	24012	-957	17067	21610	-216
13287	25212	-1011	17107	22812	-280
13295	26412	-1065	17115	24012	-355
13439	27613	-1110	17127	25212	-442
13455	28814	-1161	17207	26413	-513
13475	30015	-1209	17367	27614	-579
13515	31215	-1254	17467	28815	-656
13523	32416	-1297	17527	30015	-737
13535	33617	-1339	17539	31215	-822
13615	34817	-1378	17679	32416	-881
13775	36017	-1416	17695	33617	-958
13875	37219	-1460	17715	34818	-1030
13935	38419	-1504	17755	36018	-1095
13947	39620	-1546	17763	37218	-1166
14087	40821	-1589	17775	38419	-1234
14103	42021	-1627	17855	39620	-1289
14123	43221	-1664	18015	40820	-1328
14162	44422	-1701	18115	42020	-1373
14171	45623	-1733	18175	43221	-1421
14183	46823	-1764	18187	44422	-1474
14263	48023	-1798	18327	45623	-1506
14323	49224	-1837	18343	46823	-1552

TABLE III.- TABULATED CONTROL POINT DATA
FOR SAMPLE PROBLEM – Continued

<u>IX</u>	<u>IY</u>	<u>IZ</u>	<u>IX</u>	<u>IY</u>	<u>IZ</u>
18363	48024	-1505	22255	45622	-1307
18402	49225	-1634	22355	46822	-1382
18411	50426	-1675	22415	48023	-1456
18423	51626	-1714	22427	49224	-1526
18503	52826	-1741	22567	50425	-1598
18663	54027	-1757	22582	51625	-1663
18762	55228	-1779	22603	52826	-1725
18823	56429	-1805	22642	54027	-1786
18835	57629	-1837	22651	55227	-1843
18975	58829	-1849	22663	56427	-1897
19991	60030	-1878	22742	57627	-1956
20011	0	216	22802	58828	-2022
20051	1200	201	23002	60031	-2082
20059	2400	188	24063		-220
20071	3600	174	24075	1200	-206
20151	4801	156	24215	2400	-206
20311	6003	140	24231	3601	-192
20411	7203	128	24251	4802	-182
20471	8403	117	24291	6003	-165
20483	9604	102	24299	7203	-152
20623	10805	82	24311	8403	-145
20639	12006	59	24391	9604	-144
20659	13206	54	24551	10805	-150
20699	14406	38	24551	12006	-153
20707	15607	23	24711	13206	-155
20719	16808	3	24722	14406	-155
20799	18009	-20	24863	15607	-162
20959	19209	-46	24879	16808	-161
21059	20409	-68	24899	18009	-162
21119	21610	-92	24939	19208	-171
21131	22811	-120	24967	20409	-181
21271	24011	-154	24959	21611	-192
21287	25211	-189	25039	22811	-205
21307	26412	-221	25199	24011	-221
21347	27613	-260	25299	25212	-235
21355	28814	-306	25359	26413	-256
21367	30014	-350	25371	27613	-281
21447	31215	-396	25511	28813	-308
21607	32416	-446	25527	30013	-332
21707	33616	-497	25567	31216	-360
21767	34816	-554	25587	32416	-400
21779	36017	-618	25599	33617	-440
21919	37217	-684	25607	34817	-478
21935	38419	-786	25687	36017	-536
21955	39620	-885	25847	37218	-596
21995	40820	-976	25967	38419	-658
22002	42020	-1065	26007	39619	-723
22015	43221	-1149	26015	40819	-788
22095	44422	-1230	26159	42020	-850

TABLE III.- TABULATED CONTROL POINT DATA
FOR SAMPLE PROBLEM - Continued

<u>IX</u>	<u>IY</u>	<u>IZ</u>	<u>IX</u>	<u>IY</u>	<u>IZ</u>
26175	43221	-925	29027	40819	-765
26195	44422	-997	30087	42020	-930
26235	45622	-1094	30187	43221	-910
26243	46823	-1187	30247	44421	-989
26255	48024	-1276	30259	45621	-1068
26335	49224	-1357	30399	46822	-1153
26495	50424	-1427	30415	48023	-1236
26505	51624	-1492	30435	49224	-1326
26555	52825	-1549	30475	50424	-1414
26667	54027	-1625	30483	51625	-1502
26807	55227	-1677	30495	52826	-1589
26822	56427	-1736	30575	54027	-1676
26942	57628	-1792	30735	55227	-1765
26983	58829	-1844	30935	56427	-1849
26991	60030	-1896	30995	57628	-1930
27003	0	-727	30997	58829	-2006
27083	1210	-700	31047	60031	-2089
28143	2400	-685	32043	0	-1467
28242	3601	-664	32083	1200	-1381
28303	4802	-639	32123	2400	-1303
28315	6003	-609	32131	3601	-1233
28455	7203	-572	32143	4802	-1177
28471	8403	-534	32223	6002	-1117
28491	9604	-499	32383	7202	-1069
28531	10805	-470	32483	8403	-1015
28539	12005	-441	32543	9604	-956
28551	13205	-414	32555	10805	-898
28531	14406	-385	32605	12005	-859
28701	15607	-384	32711	13205	-808
28801	16809	-378	32731	14406	-760
28851	18008	-371	32771	15607	-712
28843	19209	-363	32779	16807	-659
29103	20410	-361	32791	18007	-609
29119	21610	-356	32871	19209	-567
29139	22810	-353	33031	20410	-534
29179	24010	-351	33131	21610	-503
29187	25211	-349	33191	22810	-486
29109	26413	-358	33203	24011	-479
29279	27613	-371	33343	25212	-477
29429	28814	-386	33359	26413	-472
29529	30014	-400	33379	27613	-468
29599	31215	-414	33410	28813	-466
29611	32416	-428	33427	30014	-464
29751	33616	-458	33439	31215	-464
29767	34816	-493	33519	32416	-474
29787	36017	-535	33479	33616	-491
29927	37218	-580	33779	34816	-508
29935	38419	-639	33939	36017	-542
29947	39619	-703	33851	37218	-582

TABLE III.- TABULATED CONTROL POINT DATA
FOR SAMPLE PROBLEM - Continued

<u>IX</u>	<u>IY</u>	<u>IZ</u>	<u>IX</u>	<u>IY</u>	<u>IZ</u>
33991	38418	-624	37679	36318	-570
34007	39618	-698	37759	37219	-412
34027	40819	-766	37919	38419	-672
34067	42020	-932	38019	39619	-732
34075	43221	-997	38079	40820	-786
34087	44421	-985	38091	42021	-837
34167	45522	-1067	38231	43221	-891
34227	46823	-1144	38247	44421	-975
34427	48023	-1237	38267	45622	-1056
34497	49223	-1341	38307	46823	-1127
34499	50423	-1440	38315	48024	-1197
34639	51624	-1540	38327	49224	-1310
34655	52826	-1640	38407	50425	-1418
34675	54027	-1739	38567	51626	-1510
34715	55227	-1847	38667	52826	-1633
34722	56427	-1950	38727	54027	-1758
34735	57628	-2040	38739	55227	-1880
34815	58829	-2146	38879	56428	-2010
34975	60029	-2242	38895	57629	-2145
36175	0	-2554	38915	58830	-2272
36135	1200	-2625	38955	60030	-2301
36147	2400	-2289	40055	2401	-3554
36287	3602	-2195	40215	3602	-3713
36303	4803	-2072	40315	4802	-3256
36323	6003	-1937	40375	6002	-3072
36363	7203	-1809	40397	7203	-2877
36371	8404	-1680	40527	8404	-2728
36382	9605	-1550	40542	9605	-2550
36463	10805	-1478	40563	10805	-2382
36623	12005	-1414	40603	12005	-2228
36723	13206	-1344	40611	13206	-2073
36783	14407	-1271	40623	14407	-1928
36795	15608	-1186	40703	15607	-1790
36925	16808	-1115	40842	16807	-1593
36951	18009	-1030	40963	18008	-1580
36971	19210	-950	41023	19209	-1466
37011	20410	-882	41035	20410	-1350
37019	21610	-823	41175	21610	-1291
37031	22810	-769	41191	22811	-1211
37111	24011	-725	41211	24012	-1137
37271	25213	-688	41251	25213	-1067
37371	26413	-643	41259	26413	-087
37431	27613	-597	41271	27613	-012
37443	28814	-580	41351	28814	-847
37583	30015	-570	41511	30015	-791
37595	31216	-563	41611	31216	-744
37619	32416	-557	41671	32416	-697
37659	33616	-553	41683	33616	-685
37667	34817	-549	41823	34817	-679

TABLE III.- TABULATED CONTROL POINT DATA
FOR SAMPLE PROBLEM - Concluded

<u>IX</u>	<u>IY</u>	<u>IZ</u>	<u>IX</u>	<u>IY</u>	<u>IZ</u>
41839	36018	-700	46159	45623	-1118
41859	37218	-732	46239	46824	-1190
41899	38418	-766	46399	48024	-1263
41907	39619	-801	46499	49225	-1334
41919	40820	-830	46559	50426	-1402
41999	42021	-986	46571	51626	-1442
42159	43221	-956	46711	52827	-1545
42259	44422	-1025	46727	54027	-1625
42319	45623	-1086	46747	55227	-1703
42331	46823	-1140	46787	56429	-1778
42471	48023	-1204	46795	57630	-1987
42487	49223	-1288	46807	58830	-2188
42507	50424	-1366	46887	60030	-2377
42547	51626	-1437	46867	16808	-2545
42555	52825	-1532	49007	18009	-3294
42567	54027	-1685	49023	19210	-3019
42647	55227	-1830	49043	20410	-2775
42807	56428	-1971	43083	21610	-2582
42907	57629	-2121	49091	22811	-2392
42967	58829	-2269	49103	24012	-2214
42975	60029	-2415	49183	25212	-2082
44615	10805	-3539	49343	26412	-1951
44627	12006	-3313	49443	27613	-1818
44767	13207	-3133	49503	28814	-1685
44783	14408	-2927	49515	30015	-1554
44903	15608	-2715	49655	31215	-1463
44943	16809	-2500	49671	32416	-1365
44951	18010	-2288	49691	33617	-1274
44963	19210	-2095	49731	34817	-1191
44963	20410	-1927	49739	36017	-1152
45103	21610	-1936	49751	37218	-1133
45203	22811	-1736	49931	38419	-1126
45263	24013	-1630	49991	39620	-1130
45275	25213	-1537	50001	40821	-1147
45415	26413	-1429	50151	42021	-1176
45431	27614	-1331	50163	43221	-1206
45451	28815	-1230	50303	44422	-1243
45491	30016	-1136	50319	45623	-1267
45499	31216	-1059	50339	46823	-1284
45511	32416	-987	50379	48023	-1304
45501	33617	-926	50387	49224	-1346
45751	34818	-874	50399	50425	-1434
45851	36019	-858	50479	51626	-1514
45911	37219	-877	50539	52826	-1594
45923	38419	-811	50739	54027	-1672
45963	39620	-854	50799	55228	-1749
45975	40821	-804	50911	56428	-1938
46099	42021	-1012	50951	57628	-1925
46139	43221	-1042	50967	58828	-2009
46147	44422	-1073	50987	60029	-2091

TABLE IV.- DEFINITIONS AND MATHEMATICAL EQUIVALENTS
OF MAJOR FORTRAN VARIABLE NAMES^a

Primary FORTRAN name	Equivalent FORTRAN names	Mathematical equivalent	Definition
A,B,C		A_i, B_i, C_i	Arrays containing coefficients of gradient vector
ARG		H_i, Z_j	Array containing real and predicted scalar variations
BB		\bar{N}_i	Array representing estimated gradient
CLASS2		U_j	Array defining categories of discrepancies
CONT			Array of contour lines intersecting side 1
CONTA			Array of contour lines intersecting side 2
CONTB			Array of contour lines intersecting side 3
CONTC			Array of contour lines intersecting side 4
CONTD			Array of contour lines intersecting side 5
COUNT			Array containing a count of discrepancies (frequency of occurrence)
D			Array for storing in memory all the control-point data
DEPTH			Array within which the 2SPP + 1 by 2SPP + 1 elements of the submatrix are stored
E		\bar{Q}_j	Array of vectorial components of a vector approximating gradient
GRAD			Array containing components of a vector approximating the gradient
I	MAT,IEL	H_i	Depth-matrix array

^aVariables in table II are not listed except where mathematical equivalents are given.

TABLE IV.- DEFINITIONS AND MATHEMATICAL EQUIVALENTS
OF MAJOR FORTRAN VARIABLE NAMES^a -- Continued

Primary FORTRAN name	Equivalent FORTRAN names	Mathematical equivalent	Definition
IADDI			Constant bias added to I
ICODE			Signifies end of data
IDEPH			Array for storing three rows of I matrix
IDIST			Distance of control data point from a common origin
IFN			Array containing location of input and output files for SORT2
ISM			An array containing informa- tion regarding input record structure and number of input files and of variables to be ordered
IX	X	x_j	X-coordinate of control- point data
IY	Y	y_j	Y-coordinate of control- point data
IZ	Z	z_j	Z-coordinate of control- point data
KEY			Array containing location and type of variable to be ordered and direction of sort
KORE			Locations of the X- coordinates of each cor- ner of I matrix
KORN			Locations of the Y- coordinates of each cor- ner of I matrix
KM	JJ,MAT		Number of rows in I matrix
KMAX		k'	Number of neighboring con- trol points

^aVariables in table II are not listed except where mathematical equivalents are given.

TABLE IV.- DEFINITIONS AND MATHEMATICAL EQUIVALENTS
OF MAJOR FORTRAN VARIABLE NAMES^a – Continued

Primary FORTRAN name	Equivalent FORTRAN names	Mathematical equivalent	Definition
KMAX1		k	Number of neighboring control points
LM	KK, MIT		Number of columns in I matrix
M			Number of unfilled I elements
MAXWRD2			Maximum IY
MAXWRD3			Maximum IX
MINWRD2			Minimum IY
MINWRD3			Minimum IX
POS1X			Locations of X-intercepts with side 1
POS1Y			Locations of Y intercepts with side 1
POS2X			Locations of X intercepts with side 2
POS2Y			Locations of Y intercepts with side 2
POS3X			Locations of X intercepts with side 3
POS3Y			Locations of Y intercepts with side 3
POS4X			Locations of X intercepts with side 4
POS4Y			Locations of Y intercepts with side 4
POS5X			Locations of X intercepts with side 5
POS5Y			Locations of Y intercepts with side 5
R		r_l, r_j	Radial distance between two points

^aVariables in table II are not listed except where mathematical equivalents are given.

TABLE IV.- DEFINITIONS AND MATHEMATICAL EQUIVALENTS
OF MAJOR FORTRAN VARIABLE NAMES^a - Concluded

Primary FORTRAN name	Equivalent FORTRAN names	Mathematical equivalents	Definition
RLAST			Inner radius of ring
RMAX		r_k	Maximum distance of data point from arbitrary origin
RSAVE			Outer radius of ring
SP			Distance between elements of I at plotting scale
SQX			X-coordinate of submatrix center
SQY			Y-coordinate of submatrix center
W		w_j	Weight
XMAX			X-dimension of I
YMAX			Y-dimension of I

^aVariables in table II are not listed except where mathematical equivalents are given.

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